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3.2 APIs, WPCs, and their mash-ups  
3.2.1 The situation in Web 1.0;  
3.2.2 Content syndication with Web feeds; 3.2.3 Mash-ups based on WPCs; 3.3 Tagging; 3.3.1 Flickr and tagging; 3.3.2 Social bookmarking; 3.3.3 Folksonomies; 3.4 Summary; Chapter 4 Sample Frameworks for Web Application Development; 4.1 Development methodologies; 4.2 Client-side Ajax frameworks; 4.2.1 Kabuki Ajax toolki; 4.2.2 Development of a Zimlet using AjaxTK; 4.3 Server-side frameworks; 4.3.1 Ruby on Rails; 4.3.2 Creating a Web application with Rails; 4.4 Frameworks for other RIA technologies  
4.4.1 RIA development with OpenLaszlo  
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6.3.3 OntoMedia: an ontology-based personal entertainment system

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## Sommario/riassunto

The emergence of Web 2.0 is provoking challenging questions for developers: What products and services can our company provide to customers and employees using Rich Internet Applications, mash-ups, Web feeds or Ajax? Which business models are appropriate and how do we implement them? What are best practices and how do we apply them? If you need answers to these and related questions, you need this book—a comprehensive and reliable resource that guides you into the emerging and unstructured landscape that is Web 2.0.\* Presents a complete view of Web 2.0 including services an

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