

1. Record Nr.	UNISA996393635703316
Autore	Dowell John <ca. 1627-1690.>
Titolo	The Leviathan heretical: or, The charge exhibited in Parliament against M. Hobbs justified by the refutation of a book of his entitled The historical narration of heresie and the punishments thereof [[electronic resource]] / by John Dowel
Pubbl/distr/stampa	Oxon, : Printed by L. Lichfield and are to be sold by Tho. Simmons ..., 1683
Descrizione fisica	[14], 150 p
Altri autori (Persone)	Hobbes Thomas <1588-1679.>
Soggetti	Heresies, Christian Heretics, Christian Great Britain Politics and government 1660-1688
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Reproduction of original in: Peterborough Cathedral.
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2. Record Nr.	UNINA9910784547903321
Titolo	Face processing [[electronic resource]] : advanced modeling and methods / / edited by Wenyi Zhao and Rama Chellappa
Pubbl/distr/stampa	Amsterdam ; ; Boston, : Elsevier / Academic Press, c2006
ISBN	1-281-05319-8 9786611053192 0-08-048884-6
Descrizione fisica	1 online resource (755 p.)
Altri autori (Persone)	ZhaoWenyi ChellappaRama
Disciplina	006.37 006.37 22
Soggetti	Human face recognition (Computer science) Biometric identification - Research
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
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Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Front Cover; FACE PROCESSING: Advanced Modeling and Methods; Copyright Page; Contents; Contributors; Preface; PART I: THE BASICS; Chapter 1. A Guided Tour of Face Processing; Chapter 2. Eigenfaces and Beyond; Chapter 3. Introduction to the Statistical Evaluation of Face-Recognition Algorithms; PART II: FACE MODELING; COMPUTATIONAL ASPECTS; Chapter 4. 3D Morphable Face Model, a Unified Approach for Analysis and Synthesis of Images; Chapter 5. Expression-Invariant Three-Dimensional Face Recognition; Chapter 6. 3D Face Modeling From Monocular Video Sequences Chapter 7. Face Modeling by Information Maximization PSYCHOPHYSICAL ASPECTS; Chapter 8. Face Recognition by Humans; Chapter 9. Predicting Human Performance for Face Recognition; Chapter 10. Spatial Distribution of Face and Object Representations in the Human Brain; PART III: ADVANCED METHODS; Chapter 11. On the Effect of Illumination and Face Recognition; Chapter 12. Modeling Illumination Variation with Spherical Harmonics; Chapter 13. A Multisubregion-Based Probabilistic Approach Toward Pose-Invariant Face Recognition

Chapter 14. Morphable Models for Training a Component-Based Face-Recognition SystemChapter 15. Model-Based Face Modeling and TrackingWith Application to Videoconferencing; Chapter 16. A survey of 3D and Multimodal 3D+2D Face Recognition; Chapter 17. Beyond One Still Image: Face Recognition from Multiple Still Images or Video Sequence; Chapter 18. Subset Modeling of Face Localization Error, Occlusion, and Expression; Chapter 19. Near Real-time Robust Face and Facial-Feature Detection with Information-Based Maximum Discrimination
Chapter 20. Current Landscape of Thermal Infrared Face RecognitionChapter 21. Multimodal Biometrics: Augmenting Face With Other Cues; Index

Sommario/riassunto

Major strides have been made in face processing in the last ten years due to the fast growing need for security in various locations around the globe. A human eye can discern the details of a specific face with relative ease. It is this level of detail that researchers are striving to create with ever evolving computer technologies that will become our perfect mechanical eyes. The difficulty that confronts researchers stems from turning a 3D object into a 2D image. That subject is covered in depth from several different perspectives in this volume. This book begins with a comprehensive