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Soggetti	Digital video - Editing - Data processing Video tapes - Editing - Data processing
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Note generali	Includes index. Sequel to: Final Cut Pro 3 and the art of filmmaking.
Nota di contenuto	Final Cut Pro 4 and the Art of Filmmaking; Acknowledgments; Contents; Introduction; What Is This Book About?; How Is This Book Organized?; Who Is This Book For?; What Tools Do You Need for This Book?; Installing Final Cut Pro; Part I: Getting Started; Chapter 1: Up Your Workstation; Overview; Hooking Up to a DV Deck or Camera; Hooking Up to a Media Converter Box; Installing an Analog-to-Digital Capture Card; Chapter 2: Getting to Know Final Cut Pro; Overview; Running Final Cut Pro for the First Time; Setting Your User Preferences; The Browser; The Viewer; The Timeline; The Canvas Customizing with the Keyboard Layout and Button ListUsing the Tools and the Audio Meter; The Tool Bench and QuickView; Chapter 3: Creating Your Footage; Overview; Keeping a Camera Log; Shooting Video for Efficient Editing; Recording Audio on a Shoot; Chapter 4: Logging Your Footage; Overview; Getting to Know the Log and Capture Window; Using the Logging Tab; Using Markers with Log and Capture; Adjusting Your Clip Settings; Setting In and Out Points; Logging Your Clip for Batch Capture; Creating and Importing Batch Capture Lists;

Chapter 5: Capturing and Importing Your Footage; Overview
Creating Your Capture Settings
Adjusting Your Capture Settings;
Capture Now: Capturing Clips on the Fly; Capture Clip: Capturing One
Clip; Batch Capture: Capturing Multiple Clips; Using OfflineRT; Using
DV Start/Stop Detection; Importing Existing Media Files; A Quick Guide
to Logging and Capturing; Part II Editing Your Movie; Chapter 6: Your
Edit; Overview; Creating a New Sequence; Working with Clips; Adding
Blank Tracks in the Timeline; Deleting Blank Tracks in the Timeline;
Editing Clips into the Timeline; Editing Clips into the Timeline through
the Canvas
Tightening Your Cut with Ripple Delete, Lift Delete, and Close
Gap
Chapter 7: Tools of Editing; Overview; Linking Audio and Video
Clips; Working with Stereo Pairs; Creating Subclips; Chapter 8: Smart
Edits; Overview; Trimming with the Mouse; Using the Razor Blade;
Making Roll Edits; Making Ripple Edits; Making Slip Edits; Making Slide
Edits; Editing for Speed: Slow Motion, Fast Motion, and Reverse; Part III:
Adding Effects; Chapter 9: Working with Effects: Real-Time and
Rendering; Overview; Adding an Effect to a Clip; Rendering Clips;
Saving Your Favorite Effects; Chapter 10: Transitions
Overview
Adding Transitions; Changing a Transition's Duration; Working
with Transitions; Adding Audio Transitions; Chapter 11: Filters for
Color Correcting; Overview; Adding a Filter; Adjusting Brightness and
Contrast; Color Manipulation with Image Control Filters; Color
Correcting Poor Footage; Color Adjustments with Gamma Levels and
Proc Amp; Chapter 12: the Image with Filters; Overview; Blurring the
Image; Distorting the Image; Changing the Perspective; Adding a
Border; Creating a Negative Image Using Invert; Stylizing Your Clip;
Chapter 13: Compositing Images; Overview
Changing the Opacity of a Clip

Sommario/riassunto

The Ultimate Resource for the World's Best Digital Video Editor This full-color, hands-on guide introduces you to the powerful new features of Final Cut Pro 4, while leading you through all aspects of editing digital video. First you'll learn how to set up your workstation and master fundamental concepts. Then you'll learn pro-tested techniques for every stage of the process--everything from shooting tips to logging your footage, from adding transitions and special effects to delivering your masterpiece in multiple formats. Along the way, professional video editors emphasize the trick
