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Chapter 6. Indinite Streams6.1 Linked Lists; 6.2 Lazy Linked Lists; 6.3 Recursive Streams; 6.4 The Hamming Problem; 6.5 Regex String Generation; 6.6 The Newton-Raphson Method; 6.7 Power Series; Chapter 7. Higher-Order Functions and Currying; 7.1 Currying; 7.2 Common Higher-Order Functions; 7.3 `reduce()` and `combine()`; 7.4 Databases; Chapter 8. Parsing; 8.1 Lexers; 8.2 Parsing in General; 8.3 Recursive-Descent Parsers; 8.4 Arithmetic Expressions; 8.5 Parsing Regexes; 8.6 Outlines; 8.7 Database-Query Parsing; 8.8 Backtracking Parsers; 8.9 Overloading; Chapter 9. Declarative Programming 9.1 Constraint Systems9.2 Local Propagation Networks; 9.3 Linear Equations; 9.4 `linogram`: A Drawing System; 9.5 Conclusion; Index; Function Index; A Note About the Cover

Sommario/riassunto

Most Perl programmers were originally trained as C and Unix programmers, so the Perl programs that they write bear a strong resemblance to C programs. However, Perl incorporates many features that have their roots in other languages such as Lisp. These advanced features are not well understood and are rarely used by most Perl programmers, but they are very powerful. They can automate tasks in everyday programming that are difficult to solve in any other way. One of the most powerful of these techniques is writing functions that manufacture or modify other functions. For example, instead of wri