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Autore	Gobet Fernand
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Descrizione fisica	1 online resource (288 p.)
Altri autori (Persone)	VoogtAlexander J. de RetschitzkiJean
Disciplina	794
Soggetti	Board games - Psychological aspects Cognitive psychology
Lingua di pubblicazione	Inglese
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Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references (p. [209]-235) and indexes.
Nota di contenuto	Introduction -- Formal analyses of board games -- Theories of board-game psychology -- Perception and categorization -- Memory, knowledge, and representations -- Problem solving and decision making -- Learning, development, and ageing -- Education and training -- Individual differences and the neuropsychology of talent -- Methodology and research designs -- Conclusion.
Sommario/riassunto	Board games have long fascinated as mirrors of intelligence, skill, cunning, and wisdom. While board games have been the topic of many scientific studies, and have been studied for more than a century by psychologists, there was until now no single volume summarizing psychological research into board games. This book, which is the first systematic study of psychology and board games, covers topics such as perception, memory, problem solving and decision making, development, intelligence, emotions, motivation, education, and neuroscience. It also briefly summarizes current research in artificia

