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Nota di contenuto	AutoCAD 2009 & AutoCAD LT 2009 Bible; About the Author; Forward; Preface; Is This Book for You?; How This Book Is Organized; How to Use This Book; Doing the Exercises; Conventions Used in This Book; What the Icons Mean; About the DVD; Other Information; Contacting the Author; Acknowledgments; Contents at a Glance; Contents; Part I: AutoCAD and AutoCAD LT Basics; Quick Start: Drawing a Window; Summary; Chapter 1: Starting to Draw; AutoCAD's Advantages; Comparing AutoCAD and AutoCAD LT; Starting AutoCAD and AutoCAD LT; Creating a New Drawing; Using the AutoCAD and AutoCAD LT Interface Creating a New FolderUsing the Interface; Saving a Drawing; Closing a Drawing and Exiting from AutoCAD and AutoCAD LT; Summary; Chapter 2: Opening a Drawing; Creating a New Drawing from a Template; Working with Templates; Creating a Drawing with Default Settings; Opening an Existing Drawing; Saving a Drawing under a New Name; Summary; Chapter 3: Using Commands; The AutoCAD and AutoCAD LT Interface; The Command Line and Dynamic Input; Command Techniques; Of Mice and Pucks; Getting Help; Summary; Chapter 4: Specifying Coordinates; Understanding the X, Y Coordinate

System; Typing Coordinates

Displaying Coordinates Picking Coordinates on the Screen; Overriding Coordinate Settings; Locating Points; Summary; Chapter 5: Setting Up a Drawing; Choosing Unit Types; Drawing Limits; Understanding Scales; Creating a Titleblock; Specifying Common Setup Options; Customizing with the MVSETUP Command; Using the Setup Wizards; Summary; Part II: Drawing in Two Dimensions; Chapter 6: Drawing Simple Lines; Using the LINE Command; Drawing Rectangles; Drawing Polygons; Creating Construction Lines; Creating Rays; Summary; Chapter 7: Drawing Curves and Points; Drawing Circles; Drawing Arcs
Creating Ellipses and Elliptical Arcs Making Donuts; Placing Points; Summary; Chapter 8: Viewing Your Drawing; Regenerating and Redrawing the Display; Panning; Using the ZOOM Command; Using the SteeringWheel; Using Aerial View; Creating Named Views; Working with Tiled Viewports; Using Snap Rotation; Understanding User Coordinate Systems; Creating Isometric Drawings; Summary; Chapter 9: Editing Your Drawing with Basic Tools; Editing a Drawing; Selecting Objects; Summary; Chapter 10: Editing Your Drawing with Advanced Tools; Copying and Moving Objects; Resizing commands
Using Construction Commands Creating a Revision Cloud; Hiding Objects with a Wipeout; Double-Clicking to Edit Objects; Grips; Editing with the Quick Properties Panel and the Properties Palette; Selection Filters; Groups; Summary; Chapter 11: Organizing Drawings with Layers, Colors, Linetypes, and Lineweights; Working with Layers; Changing Object Color, Linetype, and Lineweight; Working with Linetype Scales; Importing Layers and Linetypes from Other Drawings; Matching Properties; Summary; Chapter 12: Obtaining Information from Your Drawing; Drawing-Level Information; Object-Level Information
Measurement Commands

Sommario/riassunto

Even Autodesk developers keep this book on hand! Eight previous editions of fans ranging from novices to Autodesk insiders can't be wrong. This bestselling, comprehensive guide is your best, one-stop, go-to guide for everything you'll need to master AutoCAD. Whether you're an AutoCAD veteran exploring what's new or a novice seeking to start with the basics and progress to advanced programming, every feature is covered. Start drawing today with the one book you need to succeed with AutoCAD 2009. Start drawing right away with the Quick Start project Draw, view, and edit in 2D,
