

1. Record Nr.	UNINA9910781544203321
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Titolo	"Well" in dialogue games : a discourse analysis of the interjection "well" in idealized conversation // Lauri Carlson
Pubbl/distr/stampa	Amsterdam ; ; Philadelphia : , : J. Benjamins Pub. Co., , 1984
ISBN	1-283-35934-0 9786613359346 90-272-8001-0
Descrizione fisica	1 online resource (113 pages)
Collana	Pragmatics & beyond : an interdisciplinary series of language studies, , 0166-6258 ; ; 5:5
Disciplina	401/.41
Soggetti	Well (The English word) English language - Interjections English language - Discourse analysis English language - Spoken English
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	WELL IN DIALOGUE GAMES A Discourse Analysis of the Interjection well in Idealized Conversation; Editorial page; Title page; Copyright page; Table of contents; Acknowledgements; 1.INTRODUCTION; 1.1. Aims; 1.2. Idealizations; 1.3. Chapter outlines; 2. THEORY; 2.1. Dialogue games; 2.2. Conversational analysis; 2.3. Computational models of dialogue; 2.3.1. Goal-directedness; 2.3.2. Modeling beliefs; 2.3.3. Current focus of dialogue; 2.3.4. Rules of dialogue shared by participants; 3. EARLIER TREATMENTS OF WELL; 3.1. Lakoff (1973a); 3.2. Murray (1979); 3.3. Svartvik (1980); 3.4. Owen (1981) 4. THE PRESENT TREATMENT; 4.1. The hypothesis; 4.2. Development of the hypothesis; 4.3. Data and classification; 4.3.1. Criteria pertaining to dialogue structure; 4.3.2. Utility related criteria; 4.3.3. How many meanings?; 5. WELL AS A QUALIFIER; 5.1. Question-answer exchanges; 5.1.1. Dialogue internal qualifications; 5.1.1.1. Defective questions; 5.1.1.2. Defective answers; 5.1.1.3. Demanded explanations; 5.1.2. Dialogue external qualifications; 5.1.2.1. Conversational maxims compromised; 5.1.2.2. Other interests compromised; 5.2. Other

exchanges; 5.2.1. Replies; 5.2.2. Arguments
5.2.3. Corrections; 5.2.4. Comments; 5.2.5. Exclamations; 5.2.6. Topic suggestions; 6. WELL AS A FRAME; 6.1. Opening a dialogue; 6.2. Transition situations; 6.2.1. Preparatory moves; 6.2.2. Topic shift; 6.2.3. Turn taking; 6.3. Closing; 6.4. Turn internal cases; 7. CONTRASTIVE STUDIES; 7.1. Well vs. oh; 7.1.1. (?oh); 7.1.2. Exclamation; 7.1.3. Replies; 7.1.4. Unexpected topic; 7.1.5. Disappointment; 7.1.6. Topic shift; 7.2. Well and Finnish no; 7.3. Schourup (1983); 7.3.1. Theory and methodology; 7.3.2. Hypothesis; 7.3.3. Exclamations; 7.3.4. Topic shifting; 7.3.5. Answers 7.3.6. Before questions; 7.3.7. Corrections; 8. EXTENSIONS; 8.1. Politeness; 8.2. Emotions; 8.3. Well in writing; FOOTNOTES; SOURCES OF EXAMPLES; REFERENCES

Sommario/riassunto

This dialogue game approach to the discourse analysis of the English interjection well aims at the formulation of rules which would be informative (marking some contexts of use as more natural than others), systematic (applicable in a mechanical or at least in a non-ad hoc way), and adequate (showing putative competitors to be either false to fact, too narrow or too wide, or demonstrably equivalent).
