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Sommario/riassunto	Pretend play in early childhood arises in the context of social interaction and, as such, constitutes a form of discourse indigenous to

the child's world. The present study is a first detailed investigation of thematic-ideational structure in young children's dyadic pretend play with special emphasis on major generative strategies involved in the realization of coherent play action sequences. Play was conceptualized as a story in a dramatic mode where two actors jointly generate or attempt to generate ideationally coherent action sequences or play plots resulting in a complex, ever-evolving the
