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   Nota di contenuto Introducing Maya 2011; Acknowledgments; About the Author;
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   Sommario/riassunto A practical, step-by-step guide to Maya 2011 Four previous editions
                      can't be wrong: this book is the perfect introduction to 3D and Maya.
                      Learn to build and animate your own digital models and scenes with
                      step-by-step instruction and fun and practical examples, while you
                      draw inspiration from the striking examples included from talented
                      Maya users. You'll create a simple animation of the planets in the solar
                      system, learn to model a human hand and a decorative box-among
                      other projects-and master all essential tools. Provides a thorough,
                      step-by-step introduction to Maya 201