Record Nr. UNINA9910778719103321 The logic of strategy [[electronic resource] /] / edited by Cristina **Titolo** Bicchieri, Richard Jeffrey, Brian Skyrms New York, : Oxford University Press, 1999 Pubbl/distr/stampa **ISBN** 0-19-773080-9 1-280-47038-0 0-19-535365-X 0-585-35740-4 Descrizione fisica 1 online resource (208 p.) Altri autori (Persone) BicchieriCristina JeffreyRichard C SkyrmsBrian Disciplina 160 Soggetti Game theory Strategy (Philosophy) Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Description based upon print version of record. Nota di bibliografia Includes bibliographical references. Contents: Introduction: What Is the Logic of Strategy?; Contributors; 1. Nota di contenuto Knowledge, Belief, and Counterfacual Reasoning in Games; 2. Consequentialism, Non-Archimedean Probabilities, and Lexicographic Expected Utility: 3. Solutions Based on Ratiftability and Sure Thing Reasoning; 4. Undercutting and the Ramsey Test for Conditionals; 5. Aumann's ""No Agreement"" Theorem Generalized; 6. Rational Failures of the KK Principle; 7. How Much Common Belief Is Necessary for a Convention?; 8. Sophisticated Bounded Agents Play the Repeated Dilemma; 9. Can Free Choice Be Known? 10. Symmetry Arguments for Cooperation in the Prisoner's Dilemma Sommario/riassunto This philosophical study of rationality and knowledge, includes causal versus evidential decision theory, and counterfactual reasoning in games. And analyzes common knowledge assumptions in game theory, and evaluations of the normal versus extensive form formulations of complex decision problems