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Nota di contenuto	<p>Invited Talks -- Learning to Select Team Strategies in Finite-Timed Zero-Sum Games -- Expressive Intelligence: Artificial Intelligence, Games and New Media -- Artificial Ontologies and Real Thoughts: Populating the Semantic Web? -- Knowledge Representation and Reasoning -- Model-Based Diagnosability Analysis for Web Services -- Finite Model Reasoning on UML Class Diagrams Via Constraint Programming -- Model Checking and Preprocessing -- Some Issues About Cognitive Modelling and Functionalism -- Understanding the Environment Through Wireless Sensor Networks -- An Implementation of a Free-Variable Tableaux for KLM Preferential Logic P of Nonmonotonic Reasoning: The Theorem Prover FreeP 1.0 -- Ranking and Reputation Systems in the QBF Competition -- A Top Down Interpreter for LPAD and CP-Logic -- Multiagent Systems, Distributed AI -- A Multi-layered General Agent Model -- Goal Generation with Ordered Beliefs -- Verifying Agent Conformance with Protocols Specified in a Temporal Action Logic -- Knowledge Engineering, Ontologies and the Semantic Web -- Harvesting Relational and Structured Knowledge for Ontology Building in the WPro Architecture -- English Querying over Ontologies: E-QuOnto -- Use of Ontologies in Practical NL Query Interpretation -- Machine Learning -- Evolving Complex Neural Networks -- Discovering Relational Emerging Patterns -- Advanced Tree-Based Kernels for Protein Classification -- A Genetic Approach to the Automatic Generation of Fuzzy Control Systems from Numerical Controllers -- Trip Around the HMPerception Algorithm: Empirical Findings and Theoretical Tenets -- Instance-Based Query Answering with Semantic Knowledge Bases -- A Hierarchical Clustering Procedure for Semantically Annotated Resources -- Similarity-Guided Clause Generalization -- Structured Hidden Markov Model: A General Framework for Modeling Complex Sequences -- Nearest Local Hyperplane Rules for Pattern Classification -- Natural Language Processing -- The JIGSAW Algorithm for Word Sense Disambiguation and Semantic Indexing of Documents -- Data-Driven Dialogue for Interactive Question Answering -- GlossExtractor: A Web Application to Automatically Create a Domain Glossary -- A Tree Kernel-Based Shallow Semantic Parser for Thematic Role Extraction -- Inferring Coreferences Among Person Names in a Large Corpus of News Collections -- Dependency Tree Semantics: Branching Quantification in Underspecification -- Information Retrieval and Extraction -- User Modelling for Personalized Question Answering -- A Comparison of Genetic Algorithms for Optimizing Linguistically Informed IR in Question Answering -- A Variant of N-Gram Based Language Classification -- Planning and Scheduling -- SAT-Based Planning with Minimal-#actions Plans and "soft" Goals -- Plan Diagnosis and Agent Diagnosis in Multi-agent Systems -- Boosting the Performance of Iterative Flattening Search -- Real-Time Trajectory Generation for Mobile Robots -- AI and Applications -- Curricula Modeling and Checking -- Case-Based Support to Small-Medium Enterprises: The Symphony Project -- Synthesizing Proactive Assistance with Heterogeneous Agents -- Robust Color-Based Skin Detection for an Interactive Robot -- Building Quality-Based Views of the Web -- Special Track: AI and Robotics -- Reinforcement Learning in Complex Environments Through Multiple Adaptive Partitions -- Uses of Contextual Knowledge in Mobile Robots -- Natural Landmark Detection for Visually-Guided Robot Navigation -- Real-Time Visual Grasp Synthesis Using Genetic Algorithms and Neural Networks -- Attention-</p>

Based Environment Perception in Autonomous Robotics -- A 3D Virtual Model of the Knee Driven by EMG Signals -- Special Track: AI and Expressive Media -- 'O Francesca, ma che sei grulla?' Emotions and Irony in Persuasion Dialogues -- Music Expression Understanding Based on a Joint Semantic Space -- Towards Automated Game Design -- Tonal Harmony Analysis: A Supervised Sequential Learning Approach -- Words Not Cast in Stone -- Special Track: Intelligent Access to Multimedia Information -- Annotations as a Tool for Disclosing Hidden Relationships Between Illuminated Manuscripts -- Mining Web Data for Image Semantic Annotation -- Content Aware Image Enhancement -- Semantic Annotation of Complex Human Scenes for Multimedia Surveillance -- Synthesis of Hypermedia Using OWL and Jess -- NaviTexte, a Text Navigation Tool -- TV Genre Classification Using Multimodal Information and Multilayer Perceptrons -- Posters -- Hierarchical Text Categorization Through a Vertical Composition of Classifiers -- Text Categorization in Non-linear Semantic Space -- A System Supporting Users of Cultural Resource Management Semantic Portals -- Interactive Analysis of Time in Film Stories -- Towards MKDA: A Knowledge Discovery Assistant for Researches in Medicine -- Mobile Robots and Intelligent Environments -- Multi-robot Interacting Through Wireless Sensor Networks -- Design of a Multiagent Solution for Demand-Responsive Transportation -- Planning the Behaviour of a Social Robot Acting as a Majordomo in Public Environments -- Enhancing Comprehension of Ontologies and Conceptual Models Through Abstractions -- Recognizing Chinese Proper Nouns with Transformation-Based Learning and Ontology -- Toward Image-Based Localization for AIBO Using Wavelet Transform -- Crosslingual Retrieval in an eLearning Environment -- Constraint-Based School Timetabling Using Hybrid Genetic Algorithms.

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#### Sommario/riassunto

This book constitutes the refereed proceedings of the 10th Congress of the Italian Association for Artificial Intelligence, AI\*IA 2007. Coverage includes knowledge representation and reasoning, multiagent systems, distributed AI, knowledge engineering, ontologies and the semantic Web, machine learning, natural language processing, information retrieval and extraction, AI and robotics, AI and expressive media, and intelligent access to multimedia information.

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