Record Nr. UNINA9910765482403321 Autore Mori Hirohiko Titolo HCI International 2023 - Late Breaking Papers: 25th International Conference on Human-Computer Interaction, HCII 2023, Copenhagen, Denmark, July 23–28, 2023, Proceedings, Part III / / edited by Hirohiko Mori, Yumi Asahi, Adela Coman, Simona Vasilache, Matthias Rauterberg Cham: .: Springer Nature Switzerland: .: Imprint: Springer, . 2023 Pubbl/distr/stampa **ISBN** 3-031-48044-9 Edizione [1st ed. 2023.] Descrizione fisica 1 online resource (485 pages) Lecture Notes in Computer Science, , 1611-3349; ; 14056 Collana Altri autori (Persone) AsahiYumi ComanAdela VasilacheSimona RauterbergMatthias Disciplina 005.437 004.019 User interfaces (Computer systems) Soggetti Human-computer interaction User Interfaces and Human Computer Interaction Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia HCI Design and User Experience -- Cognitive Engineering and Nota di contenuto Augmented Cognition -- Cultural Issues in Design -- Technologies for the Aging Population -- Accessibility and Design for All -- Designing for Health and Wellbeing -- Information Design, Visualization, Decision-making and Collaboration -- Social Media, Creative Industries and Cultural Digital Experiences -- Digital Human Modeling, Ergonomics and Safety -- HCI in Automated Vehicles and Intelligent Transportation -- Sustainable Green Smart Cities and Smart Industry -eXtended Reality Interactions -- Gaming and Gamification Experiences -- Interacting with Artificial Intelligence -- Security, Privacy, Trust and Ethics -- Learning Technologies and Learning Experiences -eCommerce, Digital Marketing and eFinance.

This seven-volume set LNCS 14054-14060 constitutes the proceedings

Copenhagen, Denmark, in July 2023. For the HCCII 2023 proceedings, a

of the 25th International Conference, HCI International 2023, in

Sommario/riassunto

total of 1578 papers and 396 posters was carefully reviewed and selected from 7472 submissions. Additionally, 267 papers and 133 posters are included in the volumes of the proceedings published after the conference, as "Late Breaking Work". These papers were organized in the following topical sections: HCI Design and User Experience; Cognitive Engineering and Augmented Cognition; Cultural Issues in Design; Technologies for the Aging Population; Accessibility and Design for All; Designing for Health and Wellbeing; Information Design, Visualization, Decision-making and Collaboration; Social Media, Creative Industries and Cultural Digital Experiences; Digital Human Modeling, Ergonomics and Safety: HCI in Automated Vehicles and Intelligent Transportation; Sustainable Green Smart Cities and Smart Industry; eXtended Reality Interactions; Gaming and Gamification Experiences; Interacting with Artificial Intelligence; Security, Privacy, Trust and Ethics; Learning Technologies and Learning Experiences; eCommerce, Digital Marketing and eFinance.