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	Descrizione fisica	1 online resource (XXVI, 668 p. 284 illus.)
	Collana	Information Systems and Applications, incl. Internet/Web, and HCI ; ; 8253
	Disciplina	005.7
	Soggetti	Application software
		User interfaces (Computer systems)
		Optical data processing
		Algorithms
		Computer communication systems
		Artificial intelligence
		Information Systems Applications (incl. Internet)
		User Interfaces and Human Computer Interaction
		Computer Imaging, Vision, Pattern Recognition and Graphics
		Algorithm Analysis and Problem Complexity
		Computer Communication Networks
		Artificial Intelligence
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	Nota di contenuto	New devices -- Evaluation and user studies -- Games as interface to serious applications -- Creating immersion -- Interfaces -- New experiences -- Procedural approaches and AI -- Theory.
	Sommario/riassunto	This book constitutes the refereed conference proceedings of the 10th International Conference on Advances in Computer Entertainment, ACE 2013, held in Boekelo, The Netherlands, in November 2013. The 19 full paper and 16 short papers presented together 42 extended abstracts

were carefully reviewed and selected from a total of 133 submissions in all categories. The papers cover topics across a wide spectrum of disciplines including new devices; evaluation and user studies; games as interface to serious applications; creating immersion; interfaces; new experiences; procedural approaches and AI; and theory. Focusing on all areas related to interactive entertainment they aim at stimulating discussion in the development of new and compelling entertainment computing and interactive art concepts and applications.