

1. Record Nr.	UNINA9910735776903321
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Titolo	Practical Rust Projects : Build Serverless, AI, Machine Learning, Embedded, Game, and Web Applications // by Shing Lyu, Andrew Rzeznik
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2023
ISBN	9781484293317 1484293312
Edizione	[2nd ed. 2023.]
Descrizione fisica	1 online resource (405 pages)
Altri autori (Persone)	RzeznikAndrew
Disciplina	005.13
Soggetti	Programming languages (Electronic computers) C++ (Computer program language) Open source software Computer science Programming Language C++ Open Source Computer Science
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	1. Welcome to the World of Rust- 2. Building a Command-Line Program -- 3. Creating Graphical User Interfaces (GUIs) -- 4. High-performance Web Frontend using WebAssembly. - 5. Building REST APIs -- 6. Going Serverless with Amazon AWS Rust SDK -- 7. Building a Game -- 8. Physical Computing in Rust -- 9. Artificial Intelligence and Machine Learning -- 10. What else can you do with Rust?.
Sommario/riassunto	Go beyond the basics and build complete applications using the Rust programming language, updated for Rust 2021 edition. The applications you'll build over the course of this book include a high-performance web client, an embedded computer (for a robot, for example), a game, a serverless web app, and an application that incorporates AI and machine learning. Each chapter is organized in the following format: what the kind of should application look like;

requirements and user stories of our example program; an introduction to the Rust libraries used; the actual implementation of the example program, including common pitfalls and their solutions; and a brief comparison of libraries for building each application, if there is no clear preference. Practical Rust Projects, Second Edition will open your eyes to Rust can be put to practical, real-world use. After reading this book, you will be able to use Rust to build a variety of your own projects. You will: Explore practical Rust programming language-based projects, examples and case studies Create a GUI Build a high performance web Front-end using WebAssembly Develop REST APIs using Rust Go serverless to develop a cloud application using the Amazon AWS Rust SDK Create a game using Rust, along with AI and machine learning apps.

2. Record Nr.	UNINA9910970061703321
Titolo	The Book of Mormon : a reader's edition // edited by Grant Hardy
Pubbl/distr/stampa	Urbana, : University of Illinois Press, c2003
ISBN	9786613223913 9781283223911 1283223910 9780252093883 0252093887
Edizione	[1st ed.]
Descrizione fisica	xxiii, 710 p. : ill., maps
Altri autori (Persone)	HardyGrant <1961->
Disciplina	289.3/22
Soggetti	Latter Day Saint churches
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Originally published: Salt Lake City, Utah : Church of Jesus Christ of Latter-day Saints, 1920. With new introd.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	Intro -- Title Page -- Copyright Page -- Contents -- Introduction -- The Small Plates of Nephi -- The First Book of Nephi -- The Second Book of Nephi -- The Book of Jacob -- The Book of Enos -- The Book of Jarom -- The Book of Omni -- Mormon2's Explanatory Comments --

The Words of Mormon -- Mormon2's Abridgment of the Large Plates of Nephi -- The Book of Mosiah -- The Book of Alma -- The Book of Helaman -- Third Nephi -- Fourth Nephi -- The Book of Mormon (Chapters 1-7) -- Moroni2's Additions to His Father's Record -- The Book of Mormon (Chapters 8-9) -- The Book of Ether -- The Book of Moroni -- Appendixes -- Testimonies of Joseph Smith and Other Witnesses -- Chronology of the Translation -- The Lost Manuscript: Two Documents -- Book of Mormon Plates and Records -- Book of Mormon Poetry -- Significant Changes in the Text -- Charts and Maps -- Glossary of Names -- Suggestions for Further Reading.

Sommario/riassunto

Regarded as sacred scripture by millions, the Book of Mormon -- first published in 1830 -- is one of the most significant documents in American religious history. This new reader-friendly version reformats the complete, unchanged 1920 text in the manner of modern translations of the Bible, with paragraphs, quotations marks, poetic forms, topical headings, multichapter headings, indention of quoted documents, italicized reworkings of biblical prophecies, and minimized verse numbers. It also features a hypothetical map based on internal references, an essay on Book of Mormon poetry, a full glossary of names, genealogical charts, a basic bibliography of Mormon and non-Mormon scholarship, a chronology of the translation, eyewitness accounts of the gold plates, and information regarding the lost 116 pages and significant changes in the text. The Book of Mormon claims to be the product of three historical interactions: the writings of the original ancient American authors, the editing of the fourth-century prophet Mormon, and the translation of Joseph Smith. The editorial aids and footnotes in this edition integrate all three perspectives and provide readers with a clear guide through this complicated text. New readers will find the story accessible and intelligible; Mormons will gain fresh insights from familiar verses seen in a broader narrative context. This is the first time the Book of Mormon has been published with quotation marks, select variant readings, and the testimonies of women involved in the translation process. It is also the first return to a paragraphed format since versification was added in 1879.
