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| Nota di contenuto | Contents List of figures Acknowledgments List of French abbreviations Introduction Chapter 1 Geometric and botanic simulation 1 The probabilistic simulation of branching biological shapes: Cohen (1966) 2 The epistemic functions of modular programming, simulation and visualization 3 The first geometric and realistic simulation of trees (Honda-Fisher, 1971-1977) 4 The limitations of morphometry and of thermodynamics of trees 5 The first geometric simulation of an actual tree: Terminalia 6 A recap of geometric simulation Chapter 2: The logical model and algorithmic simulation of algae 1 A botanist won over by logical positivism: the "theory of lifecycles" by A. Lindenmayer (1963-1965) 2 Unusable set of axioms and used set of axioms 3 From logical theory to automata theory (1966-1967) 4 The "developmental model" and the rules of rewriting (1968) 5 The dispute with Brian Carey Goodwin regarding "natural" formalisms 6 Recap: the computer as automata model and deductive machine Chapter 3: The limitations of biometric models and the transition to simulation in agronomy 1 The institutional and technical context of the IFCC (1966-1971) 2 Transferring a little bit of econometrics to biometrics: a problem of optimization (1974) 3 The first application of plant simulation in agronomics (1974-1975) 4 Fragmented modelling and geometric simulation: de Reffye (1975- |

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| | 1981) 5 Simulation, imitation and the sub-symbolic use of formalisms Chapter 4: A random and universal architectural simulation 1 Making headway in botany: the notion of "architectural model" (1966-1978) 2 The search for botanical realism (1978-1979) 3 Criticisms of theoretical models 4 Criticisms of biometric models 5 A mixed reception (1979-1981) Chapter 5: Convergence between integrative simulation and computer graphics 1 The relaunch of research into architectural simulation (1985-1991) 2 Jaegers thesis: the prefixed model and synthesis of botanical images (1987) 3 Blaises thesis: the simulation of buds parallelism (1991) 4 How can an integrative simulation be validated? Chapter 6: Convergence between universal simulation and forestry (1990-1998) 1 An epistemological dispute between modellers: INRA and CIRAD 2 Conceptual and institutional convergence: the CIRAD/INRA partner laboratory (1995) 3 The empirical value of simulation 4 Supra- simulations Chapter 7: The remathematization of simulations (from 1998 onwards) 1 The first mixed structure-function model: "water efficiency" (1997-1999) 2 The parallel evolution of algorithmic simulation: 1984-1994 3 Simulating the individual plant in order to observe crop functioning (1997-2000) 4 The association between AMAP and INRIA: sub-structures and factorization (1998-2006) 5 Recap: pluriformalized simulation and convergence between disciplines Chapter 8: Twenty-one functions of models and three types of simulations Classifications and applications 1 General function, main functions and specific functions of models 2 General characterization and classification of computer simulations 3 System simulation, model simulation, system-simulation model and model- simulations ConclusionGlossary Selected Bibliography Index of names Index of subjects |
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| Sommario/riassunto | This book analyses the impact computerization has had on contemporary science and explains the origins, technical nature and epistemological consequences of the current decisive interplay between technology and science: an intertwining of formalism, computation, data acquisition, data and visualization and how these factors have led to the spread of simulation models since the 1950s. Using historical, comparative and interpretative case studies from a range of disciplines, with a particular emphasis on the case of plant studies, the author shows how and why computers, data treatment devices and programming languages have occasioned a gradual but irresistible and massive shift from mathematical models to computer simulations. |