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Titolo	1998 CLEO/Europe Conference on Lasers and Electro-Optics Europe : SECC-Scottish Exhibition and Conference Centre, Glasgow, Scotland, United Kingdom, 14-18 September, 1998 : technical digest
Pubbl/distr/stampa	[Place of publication not identified], : IEEE, 1998
Disciplina	621.36/6
Soggetti	Lasers Electrooptics Optoelectronic devices Engineering & Applied Sciences Applied Physics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph

2. Record Nr.	UNINA9910728936103321
Autore	De Carli Sullivan
Titolo	Build Mobile Apps with SwiftUI and Firebase : Learn SwiftUI and Firebase by Building Real-World Applications Communicating with a Backend // by Sullivan De Carli
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2023
ISBN	9781484294529 1484294521
Edizione	[1st ed. 2023.]
Descrizione fisica	1 online resource (145 pages)
Disciplina	005.35
Soggetti	Apple computers Apple and iOS
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Chapter 1: Introduction to SwiftUI -- Chapter 2: Introduction to Firebase -- Chapter 3: Playing with Firestore -- Chapter 4: Authenticate Users with Auth -- Chapter 5: Advanced Firestore -- Chapter 6: Manage Pictures with Firebase Storage -- Chapter 7: Authenticate with Apple -- Chapter 8: Adding Features without Coding.
Sommario/riassunto	Create a mobile app for Apple platforms using SwiftUI in conjunction with Google's Firebase backend to post and retrieve data, authenticate users, and store data securely. You'll use SwiftUI to create an engaging and aesthetically appealing user interface that meets the expectations of iOS users while leveraging the power of Google's Firebase to securely and seamlessly work with your backend data. With an intro to Xcode and SwiftUI, followed by tutorials on how build an app with Firestore, Firebase Storage, and the Authenticate framework, you'll find everything you need to build a complete iOS application. You'll begin with an introduction to Firebase and an overview of how to use Xcode and write code in SwiftUI. Then dive into two real-life projects where you'll build a note application and a social media application. With these projects, you'll see how to post, read, edit, and delete data using Firestore. You'll also upload large assets, such as pictures, to Firebase Storage, and we will also authenticate users with email and Sign in with Apple. On the backend, you'll learn how to structure our data, secure it,

and also use third-party extensions to enhance the user experience. Build Mobile Apps with SwiftUI and Firebase offers the skills and knowledge necessary to develop apps that are both fun and functional for the user while also providing a robust backend that integrates with your app and stores data securely. Use SwiftUI and Firebase to build something your users will love! You will: Authenticate users on your app Secure a remote database and manage data easily Enhance user experience with extensions.

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