

1. Record Nr.	UNINA990006364070403321
Autore	Dolle, Hans
Titolo	Das Materielle Ausgleichsrecht des Versailler Friedensvertrages unter besonderer Berücksichtigung der Rechtsbeziehungen zu Frankreich und England / Hans Dolle
Pubbl/distr/stampa	Berlin : Verlag von Julius Springer, 1925
Descrizione fisica	170 p. ; 24 cm
Collana	"Abhandlungen aus der Berliner Juristischen Fakultät" ; 1
Disciplina	341.026
Locazione	FGBC
Collocazione	UNIV. 3 (1)
Lingua di pubblicazione	Non definito
Formato	Materiale a stampa
Livello bibliografico	Monografia

2.	Record Nr.	UNICAMPANIASUN0085945
	Autore	Italia
	Titolo	Codice delle leggi sulla navigazione marittima interna e aerea : Prima appendice : aggiornamento al 31 dicembre 1967 / Dante Gaeta, Gabriele Pescatore
	Pubbl/distr/stampa	Milano : Giuffrè, 1968. - 571 p. ; 17 cm
	Edizione	[2. ed. riveduta ed aggiornata]
	Descrizione fisica	Fondo Tribunale.
	Soggetti	Navigazione - Legislazione
	Lingua di pubblicazione	Italiano
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
3.	Record Nr.	UNISA996390409903316
	Autore	Hagthorpe John
	Titolo	Diuine meditations, and elegies. By Iohn Hagthorpe Gentleman [[electronic resource]]
	Pubbl/distr/stampa	London, : Printed by Bernard Alsop, 1622
	Descrizione fisica	[16], 101, [3] p
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	In verse. The first leaf is blank. With a final errata leaf. Variant: lacking the dedication to King James on A3,4 (cancelled?). Reproduction of the original in the Henry E. Huntington Library and Art Gallery.

4. Record Nr.	UNISALENTO991003027479707536
Autore	Stein-Holkeskamp, Elke
Titolo	Adelskultur und Polisgesellschaft : Studien zum griechischen Adel in archaischer und klassischer Zeit / Elke Stein-Holkeskamp
Pubbl/distr/stampa	Stuttgart : Steiner, 1989
ISBN	3515046003
Descrizione fisica	272 p. ; 24 cm
Disciplina	305.5209
Soggetti	Aristocrazia - Polis - Storia Polis - Condizioni economiche e sociali
Lingua di pubblicazione	Tedesco
Formato	Materiale a stampa
Livello bibliografico	Monografia

5. Record Nr.	UNINA9910717122403321
Titolo	National strategy for countering domestic terrorism
Pubbl/distr/stampa	Washington, DC : , : Executive Office of the President, National Security Council, , 2021
Descrizione fisica	1 online resource (30 pages) : one color illustration
Soggetti	Domestic terrorism - Prevention - Government policy - United States United States
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"June 2021"--Cover
Sommario/riassunto	This National Strategy for Countering Domestic Terrorism lays out a comprehensive approach to addressing the threat while safeguarding bedrock American civil rights and civil liberties - values that make us who we are as a nation. We cannot ignore this threat or wish it away. Preventing domestic terrorism and reducing the factors that fuel it demand a multifaceted response across the Federal Government and beyond. That includes working with our critical partners in state, local, tribal, and territorial governments and in civil society, the private sector, academia, and local communities, as well as with our allies and foreign partners. We have to take both short-term steps to counter the very real threats of today and longer-term measures to diminish the emerging threats of tomorrow.

6. Record Nr.	UNINA9910873964303321
Titolo	ITG-Fb. 300: WSA 2021 : 25th International ITG Workshop on Smart Antennas 10-12 November 2021, French Riviera, Hybrid Event
Pubbl/distr/stampa	Berlin, : VDE Verlag, 2021
ISBN	9781523154807 1523154802 9783800756889 3800756889
Edizione	[Neuerscheinung]
Descrizione fisica	Online-Ressource (475 S.)
Collana	ITG-Fachberichte
Soggetti	Machine learning Wireless communication systems Beamforming Smart Antennas Wireless sensor networks Channel Modelling Cloud Radio Access Networks C-RAN (Cloud-RAN) Centralized-RAN Massive/Full-Dimension MIMO Network/Distributed MIMO Ultra-Low Latency Communications
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Publication Date: 24 November 2021.
Sommario/riassunto	Presentations and discussion on research results on smart antennas, spanning theoretical analyses as well as technical and implementation aspects, in modern wireless communications. Topics of interest includes: - Massive MIMO and Beyond - Network/Distributed MIMO - Multicell Systems and Interference - Beamforming Techniques - Cloud Radio Access Networks - Millimetre Wave and Terahertz

Communication - Ultra-Low Latency Communication - Channel Modelling and Estimation - Compressive Sensing and Sparse Processing - Machine Learning for PHY/MAC Design - Multi-antenna Techniques and Security - MIMO Radar and Multi-sensor Processing - Joint Communication and Sensing - Cooperative and Sensor Networks - Device-to-Device Communication - Vehicular Communication - Uncoordinated and Massive Access - Localization - Field Trials and Demonstrators.

7. Record Nr.	UNINA9910300476203321
Autore	Sutherland Bruce
Titolo	C++ Game Development Primer / / by Bruce Sutherland
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2014
ISBN	9781484208144 1484208145
Edizione	[1st ed. 2014.]
Descrizione fisica	1 online resource (85 p.)
Collana	Expert's Voice in C++
Disciplina	005.133
Soggetti	Programming languages (Electronic computers) Software engineering Programming Languages, Compilers, Interpreters Software Engineering/Programming and Operating Systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Sommario/riassunto	C++ is the language behind most of today's computer games. This 96-page C++ Game Development Primer takes you through the accelerated process of writing games for otherwise experienced C++ programmers. After reading this book, you'll have the fundamental know-how to become a successful and profitable game applications developer in today's increasingly competitive indie game marketplace. For those looking for a quick introduction to C++ game development and who have good skills in C++, this will get you off to a fast start. C++ Game Development Primer is based on Learn C++ for Game

Development by the same author, giving you the essentials to get started in game programming without the unnecessary introduction to C++.
