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| 1. Record Nr. | UNISA990001241520203316 |
| Autore | LAPPIN, Shalom |
| Titolo | The handbook of contemporary semantic theory / edited by Shalom Lappin |
| Pubbl/distr/stampa | Oxford[etc.] : Blackwell, 1996 |
| ISBN | 0-631-20749-X |
| Descrizione fisica | IX, 670 p. ; 23 cm |
| Disciplina | 401.43 |
| Soggetti | Semantica - Manuali |
| Collocazione | IV.2. 741(XII C 62) |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| 2. Record Nr. | UNINA9910457537003321 |
| Autore | Wyatt Hilary |
| Titolo | Audio post production for television and film : an introduction to technology and techniques / / Hilary Wyatt and Tim Amyes |
| Pubbl/distr/stampa | Oxford ; ; Burlington, Mass. : , : Focal Press, an imprint of Elsevier, , 2005 |
| ISBN | 1-136-12005-X 1-136-12006-8 1-280-96156-2 9786610961566 0-08-047045-9 |
| Edizione | [3rd ed. /] |
| Descrizione fisica | 1 online resource (303 p.) |
| Altri autori (Persone) | AmyesTim |
| Disciplina | 778.52344 |
| Soggetti | Motion pictures - Sound effects Sound motion pictures Sound - Recording and reproducing Video tapes - Editing Electronic books. |
| Lingua di pubblicazione | Inglese |

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| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Previous ed.: 1998. |
| Nota di contenuto | <p>Cover; Contents; Acknowledgements; About the authors; Introduction to the third edition; Part 1 Audio Basics; 1 The evolution of audio post production; An overview; A little history: the development of technology and techniques; Where we are now: post production today; 2 Digital recording and processing; The digital audio process; Sampling rate and pulse code modulation; Quantizing level; Storing digital audio data; Compression; Buffers; Interconnecting between digital audio systems; 3 Synchronizing and controlling audio post production equipment; SMPTE/EBU timecode; Timecode and speed Identification and labellingLongitudinal timecode (LTC); Vertical interval timecode (VITC); Burnt-in timecode; MIDI timecode (MTC); Controlling equipment through synchronization; Synchronization modes; The control of tape/film transports; 4 Audio transfers and file formats; Compression; Linear transfers; File transfers; File conversion software; Network systems; 5 Video, film and pictures; Film; Telecine; Video; Video compression; Film recording; Audio on video recorders; Viewing pictures in audio post production; Viewing images; Comparing film and video; 6 Film in audio post production</p> <p>Film releaseConforming film; Film timecode; Sound on sprocketed film; Photographic film recording; Recording analogue optical soundtracks; Digital optical soundtracks; Part 2 The Post Production Process; 7 Post production workflows; 8 Recording audio for post production; Aims; Types of microphone; Mono and stereo recording; Microphone position; Using multiple microphones; Production mixing; Studio and field recorders; Identing and logging takes; Studio-based recording; Field/location recording; 9 Editing picture and sound; An overview; Non-linear editing; System configuration</p> <p>Video resolutionThe editing process; Logging the rushes; Digitizing sound and picture; Syncing sound and picture; Editing audio in the timeline; Audio tools; Outputting the audio edit; Spotting the soundtrack; Handing over to the sound editors; 10 The digital audio workstation; An overview; Digital audio editing; System configuration; Hard drives; Drive configurations; Working with picture; System requirements and interconnectivity; Audio editing tools; Mixing tools; Backing up; Setting up a tracklaying workspace; Choosing the right workstation for the job</p> <p>11 Preparing for the mix: editing production soundAims; The conform; Checking sync; Starting the dialogue edit; Boom or personal mic?; Handling twin/multiple-track material; Handling M/S recordings; Techniques for improving audio edits; Dialogue editing software; ADR spotting; ADR cue sheets; ADR spotting software; Attending the ADR session; Editing ADR; ADR fitting software; Splitting the dialogues for the mix; Crowd spotting; Attending the crowd session; Editing the crowd; 12 Preparing for the mix: sound effects editing; Aims; Types of sound effect; Planning the tracklay</p> <p>Sourcing sound effects</p> |
| Sommario/riassunto | <p>Previously titled Audio Post-production in Video and Film, this third edition has been completely revised and restructured to provide a step-by-step guide to the professional techniques used to shape a soundtrack through the production process. Covering sound for both film and television, this edition includes many of the practical techniques and shortcuts used by experienced editors and mixers. Part</p> |

one explains the basics of audio post production - how audio is recorded, how sound and picture stay in sync, how audio can be exported from system to system, and h

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| 3. Record Nr. | UNINA9910711575003321 |
| Autore | Pilliod David S. |
| Titolo | Land treatment exploration tool : learning from the past to improve future restoration and rehabilitation actions : an adaptive management and decision support tool for land treatment exploration and planning |
| Pubbl/distr/stampa | [Reston, Va.] : , : U.S. Department of the Interior, U.S. Geological Survey, , 2018 |
| Descrizione fisica | 1 online resource (2 unnumbered pages) : color maps |
| Collana | Fact sheet ; ; 2018-3042 |
| Soggetti | Public lands - United States - Management Restoration ecology - United States |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | "Authors: D.S. Pilliod [and four others]"--Page [2]. "August 2018." |