1.	Record Nr.	UNINA9910520103203321
	Titolo	Intermedia games--games inter media : video games and intermediality / / edited by Michael Fuchs and Jeff Thoss
	Pubbl/distr/stampa	London, England : , : Bloomsbury Publishing, , 2019
	ISBN	1-5013-3052-7
		1-5013-3051-9
		1-5013-3050-0
	Edizione	[First edition.]
	Descrizione fisica	1 online resource (297 pages)
	Disciplina	794.8/1536
	Soggetti	Video games - Design
		Multimedia systems
		Intermediality
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Includes index.
	Nota di bibliografia	Includes bibliographical references and index.
	Nota di contenuto	Introduction / Jeff Thoss and Michael Fuchs -- Video games' incorporation of other media -- The spectacular design of first-person shooters : remediating cinematic spectacle in call of duty : advanced warfare and battlefield / Havard Vibeto -- The discourse community's cut : video games and the notion of montage / Bernard Perron, Hugo Montembeault, Andreane Morin-Simard, and Carl Therrien -- Camera ludica : reflections on photography in video games / Sebastian Moring and Marco de Mutiis -- Inscribing the lone and level sands : technoromanticism at play in elegy for a dead world / Jason I. Kolkey -- Lost in the static? : comics in video games / Armin Lippitz -- Intermedial exchanges between video games and other media -- Game and watch : machinimas, let's plays, streams, and the linearization of digital play / Riccardo Fassone -- Videogaming in(to) literature : virtual corporeality in Chloe Delaume's Corpus Simsi / Laurent Milesi -- Edgar Allan Poe simulators : on dream logic, game narratives, and Poesque atmospheres / Marco Caracciolo -- Interference as artistic strategy : video game art between transparency and opacity / Stephan Schwingeler -- Video games and their transmedial environments -- Music across the transmedial frontier : Star Trek video games / Tim

Summers -- Transmediality and the brick : differences and similarities between analogue and digital lego play / Mattia Thibault -- Transfictionality, thetic space, and doctrinal transtexts : the procedural expansion of Gor in second life's Gorean role-playing games / Christophe Duret.

Sommario/riassunto	"While all media are part of intermedial networks, video games are often at the nexus of that network. They not only employ cinematics, embedded books, and in-world television screens for various purposes, but, in our convergence culture, video games also play a vital role in allowing players to explore transmedia storyworlds. At the same time, video games are frequently thematized and remediated in film, television, and literature. Indeed, the central role video games assume in intermedial networks provides testament to their significance in the contemporary media environment. In this volume, an international group of contributors discuss not only intermedial phenomena in video games, but also the intermedial networks surrounding them. Intermedia Games--Games Inter Media will deepen readers' understanding of the convergence culture of the early twenty-first century and video games' role in it."--

2.	Record Nr.	UNINA9910699082903321
	Autore	Ahearn Elizabeth A
	Titolo	Flood of April 2007 and flood-frequency estimates at streamflow-gaging stations in western Connecticut [[electronic resource] /] / by Elizabeth A. Ahearn ; prepared in cooperation with the Federal Emergency Management Agency
	Pubbl/distr/stampa	Reston, Va. : , : U.S. Geological Survey, , 2009
	Descrizione fisica	1 online resource (iv, 35 pages) : illustrations, maps
	Collana	Scientific investigations report ; ; 2009-5108
	Soggetti	Floods - Environmental aspects - Connecticut - Fairfield County
		Floods - Environmental aspects - Connecticut - Litchfield County
		Flood damage - Connecticut - Fairfield County
		Flood damage - Connecticut - Litchfield County
		Stream measurements - Connecticut - Fairfield County
		Stream measurements - Connecticut - Litchfield County
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Title from PDF title screen (viewed Aug. 7, 2009).