

1. Record Nr.	UNINA9910461307803321
Autore	Pollmuller Britta
Titolo	The teachers' animation toolkit [[electronic resource] /] / Britta Pollmuller and Martin Sercombe
Pubbl/distr/stampa	New York, : Continuum, 2011
ISBN	1-283-24581-7 9786613245816 1-4411-3107-8
Descrizione fisica	1 online resource (181 p.)
Altri autori (Persone)	SercombeMartin
Disciplina	791.43/34
Soggetti	Animated films - Study and teaching (Secondary) Animation (Cinematography) - Study and teaching (Secondary) Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di contenuto	Cover; Half-title; Title; Copyright; CONTENTS; INTRODUCTION; PART ONE: GETTING STARTED; PART TWO: CINELITERACY; PART THREE: ANIMATION STYLES; PART FOUR: SCHEMES OF WORK; PART FIVE: RESOURCES; GLOSSARY OF TERMS
Sommario/riassunto	Including animation in your classroom can: improve literacy and numeracy develop critical thinking, communication and problem-solving skills; and enhance teamwork and negotiation. Animation is a playful medium. It takes the diversity, excitement and mystery of the world and gives vivid life to what we experience. Introducing animation into the classroom helps students engage with a subject, increases motivation and makes use of skills learned outside of school. This practical, cross-curricular resource contains everything needed to integrate 2D and 3D animation into the school curriculum, and

2. Record Nr.	UNINA9910691089503321
Titolo	Department of Education : key aspects of the Federal Direct Loan Program's cost estimates : report to Congressional requesters // United States General Accounting Office
Pubbl/distr/stampa	Washington, D.C. (P.O. Box 37050, Washington 20013) : , : The Office, , [2001]
Descrizione fisica	62 pages : illustrations ; ; 28 cm
Soggetti	Student loans - United States
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"GAO-01-197." "January 2001." Cover title. Not distributed to depository libraries in a physical form.
Nota di bibliografia	Includes bibliographical references.

3. Record Nr.	UNINA9910847082903321
Autore	Libby Alex
Titolo	Beginning Shadow DOM API : Get Up and Running with Shadow DOM for Web Applications / / by Alex Libby
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2024
ISBN	9798868802492
Edizione	[1st ed. 2024.]
Descrizione fisica	1 online resource (145 pages)
Collana	Apress Pocket Guides, , 3004-9288
Disciplina	004.682
Soggetti	Internet programming Software engineering - Management Web Development Software Management
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	1.Getting Started -- 2. Creating Components -- 3. Applying Shadow DOM API in Apps -- 4. Supporting other Frameworks.
Sommario/riassunto	Leverage the power of the Shadow DOM API to quickly create encapsulated code that keeps markup and styles separate within websites. Using little more than a text editor or free software, this project-oriented book simplifies the process of creating and manipulating the Shadow DOM API code in the browser for websites or online applications. You'll use a starting toolset to develop future projects, incorporate them into an existing workflow, and allow them to simplify complex components. This makes them more robust and less brittle when used in websites. You'll also see that websites do not have to convert the whole work process immediately; you can incorporate as little or as much as needed of the API, and build on this as your skills develop. We live in an age where speed and simplicity are of the essence. Beginning Shadow DOM API shows you the perfect way to create encapsulated code that can run in multiple frameworks with a minimum of fuss. You will: Implement the Shadow DOM API in a project Gain an appreciation of pointers using the Shadow DOM API Manage issues and security when using the Shadow DOM API Make components and code more reusable, while maintaining desired styling.

