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Nota di contenuto	Intro -- Preface -- Organization -- Contents -- Theory of Mind -- Operationalizing Theories of Theory of Mind: A Survey -- 1 Introduction -- 2 PsychSim -- 3 Theories About Theory of Mind -- 3.1 Theory-Theory -- 3.2 Simulation Theory -- 3.3 First-Person ToM and Introspection -- 3.4 Social Cognition Without ToM -- 4 Modeling Theory of Mind -- 4.1 Bayesian Inference -- 4.2 Game Theory and Economics -- 4.3 Reinforcement Learning -- 5 Discussion -- 6 Conclusion -- References -- Knowledge of Self and Other Within a Broader Commonsense Setting -- 1 Introduction -- 2 Informal Example -- 3 Related Work -- 4 Active Logic -- 5 Toward a Formal Approach -- 6 Formalism Using Quotation -- 7 Agent Reasoning for the Informal Example -- 8 Conclusion -- References -- Constructivist Approaches for Computational Emotions: A Systematic Survey -- 1 Introduction -- 2 Computational Models of Emotion -- 2.1 Basic Emotion -- 2.2 Dimensional Emotion -- 2.3 Constructed Emotion -- 3 Systematic Survey -- 3.1 Description -- 3.2 Methodology -- 4 Discussion -- 5 Conclusion -- References -- Methodological Advances -- Social Cognition Paradigms ex Machinas -- 1 Introduction -- 2 Background: Populations of Interest -- 2.1 Typical Child Development -- 2.2 Atypical Child Development -- 2.3 Non-human Animals -- 2.4 Artificial Agents -- 3 Review of ToM Tasks -- 4 Translating Real-World

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