Record Nr. UNINA9910617308103321 Autore Spanos Apostolos Titolo Games of history: games and gaming as historical sources // **Apostolos Spanos** Abingdon, Oxon:,: Routledge,, 2021 Pubbl/distr/stampa Descrizione fisica 1 online resource (viii, 189 pages) 790 Disciplina Soggetti Games - History Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di contenuto Conceptual approaches to games -- Material approaches to games --Games of culture -- Games of society -- Games of politics -- Games of metaphysics -- The gladiatorial games as a historical source -- Chess as a historical source -- Sid Meier's Civilization as a historical source. Sommario/riassunto "Games of History provides an understanding of how games as artefacts, textual and visual sources on games and gaming as a pastime or a "serious" activity can be used as sources for the study of history. The book's focus is on board and card games, with reference to physical games, sports and digital games as well. Offering an alternative approach to the study of history through its focus on games and gaming as historical sources, this is the ideal volume for students considering different types of sources and how they can be used for

historical study, as well as students who study games as primary or secondary sources in their history projects"-- Provided by publisher.