1. Record Nr. UNINA9910595074903321 Autore Thomas Christian Titolo The Art of Adaptation in Film and Video Games Pubbl/distr/stampa Basel, : MDPI Books, 2022 Descrizione fisica 1 electronic resource (254 p.) Soggetti Film, TV & radio Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Sommario/riassunto This Special Issue of Arts explores the art and practice of adaptation in several different mediums with a focus on film and video games. The topics covered include experimental game design, narrative design, film and trauma, games adapted from literature, video game cinema, film and the pandemic, film and the environment, film and immigration, and film and culture.