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Descrizione fisica	1 online resource (607 pages)
Collana	Computer Science Series
Disciplina	004
Soggetti	Electronic circuits Embedded computer systems Electronic circuit design Electronic Circuits and Systems Embedded Systems Electronics Design and Verification Arquitectura d'ordinadors Llibres electrònics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Part I Approximate Arithmetic and Circuits -- 1-Approximate Arithmetic Circuits: Design and Applications -- 2-An Automated Logic Level Framework for Approximate Modular Arithmetic Circuits -- 3-Approximate Multiplier Design for Energy Efficiency: From Circuit to Algorithm -- 4-Low-Precision Floating-Point Formats: From General-Purpose to Application-Specific -- 5-Spintronic Solutions for Approximate Computing -- 6-Majority Logic Based Approximate Multipliers for Error-Tolerant Applications -- Part II Design Automation and Test -- 7-Approximate Logic Synthesis for FPGA by Decomposition -- 8-Design Techniques for Approximate Realization of Data-Flow Graphs -- 9-Approximation on Data Flow Graph Execution for Energy Efficiency -- 10-Test and Reliability of Approximate Hardware -- Part III Security -- 11-Security Vulnerabilities in Approximate Circuits -- 12-Voltage Overscaling Techniques for Security Applications -- 13-Approximate Computing for Cryptography -- 14-Towards Securing

Approximate Computing Systems: Security Threats and Attack Mitigation -- Part IV Neural Networks and Machine Learning -- 15- Approximate Computing for Machine Learning Workloads: A circuits and systems perspective -- 16-Approximate Computing for Efficient Neural Network Computation -- 17-Enabling Efficient Inference of Convolutional Neural Networks via Approximation -- 18-Approximate Computing for Energy-Constrained DNN-based Speech Recognition -- 19-Efficient Approximate DNN Accelerators for Edge Devices -- Part V Applications -- 20-Cross-Level Design of Approximate Computing for Continuous Perception System -- 21-Approximate Computing in Image Compression and Denoising -- 22-Approximate Computation for Baseband Processing.

Sommario/riassunto

This book explores the technological developments at various levels of abstraction, of the new paradigm of approximate computing. The authors describe in a single-source the state-of-the-art, covering the entire spectrum of research activities in approximate computing, bridging device, circuit, architecture, and system levels. Content includes tutorials, reviews and surveys of current theoretical/experimental results, design methodologies and applications developed in approximate computing for a wide scope of readership and specialists. Serves as a single-source reference to state-of-the-art of approximate computing; Covers broad range of topics, from circuits to applications; Includes contributions by leading researchers, from academia and industry.
