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-- 3.4.3.6 Envision Tomorrow (Geertman et al. 2015 -- "Envision Tomorrow" 2017) -- 3.4.3.7 UrbanAPI - Urban Agile Policy Implementation (Gebetsroither-Geringer 2014 -- Khan et al. 2014 -- "urbanAPI" 2017) -- References -- Chapter 4: Open Data and Its Role in Geoparticipation -- 4.1 Open Data and the Publishing Process -- 4.1.1 Introduction -- 4.1.2 Open Data -- 4.1.2.1 Definition. 4.1.2.2 Five Levels of Data Openness -- 4.1.2.3 Open Data in the European Union -- 4.1.2.4 Open Access, Open Science and Open Research Data -- 4.1.2.5 Open Data Publishing Process -- 4.1.2.6 Open Data Formats -- 4.1.2.7 Examples of Open Data -- 4.2 Technical Options for Publishing Open Data -- 4.2.1 CKAN -- 4.2.1.1 DKAN -- 4.2.1.2 Socrata -- 4.2.1.3 Junar -- 4.2.1.4 ArcGIS Hub -- 4.2.1.5 ArcGIS Enterprise Sites -- 4.2.1.6 National Open Data Catalogue -- 4.2.2 Metadata -- 4.2.2.1 Dublin Core and ISO 191** -- 4.2.2.2 Metadata and Data Catalogues -- 4.2.3 License -- 4.2.3.1 Licenses and Open Data -- 4.2.3.2 Creative Commons -- 4.2.3.3 Open Data Commons -- 4.2.3.4 Custom Licenses -- References -- Chapter 5: Improving Local Democracy Works: Determinants of Participatory Local Governments -- 5.1 Introduction -- 5.2 The Context of Local Democratic Politics in the Czech Republic -- 5.3 Participation, Deliberation and Transparency: Key Concepts of Democratic Innovations -- 5.4 Determinants of Participatory Institutions at the Municipal Level -- 5.4.1 Institutional Factor (Municipal Size) -- 5.4.2 Political Competition and Political Factors -- 5.4.3 Socioeconomic Development -- 5.5 Analysing the Determinants of Participatory Techniques and Transparent Government -- 5.6 Measuring Institutional, Political and Socioeconomic Factors -- 5.7 Analysis -- References -- Chapter 6: Participatory Budgeting in the Czech Republic -- 6.1 Introduction -- 6.2 Literature Review -- 6.3 Origins of the Concept -- 6.4 Different Frameworks of Participatory Budgeting -- 6.5 Participatory Budgeting in the Czech Republic -- 6.6 Do the More Populated Municipalities Spend More Money on Participatory Budgeting? -- 6.7 Which Political Parties and Movements Support Participatory Budgeting? -- 6.8 Participatory Budgeting on a Regional Level: Case Study of the Central Bohemian Region. 6.9 Conclusion -- References -- Chapter 7: GeoParticipatory Tools in Action: Case Study Jeseník, Czech Republic -- 7.1 Where Do I Feel Comfortable? -- 7.2 Where Do I Not Feel Safe? -- 7.3 Which Places Are Neglected? -- 7.4 Where Is a Place That Is Dangerous Because of Traffic? -- 7.5 Where Do I Miss Something? -- 7.6 Where Do I Spend My Free Time? -- 7.7 Reaction of the City Representatives -- References -- Chapter 8: The Application of City-Building Games in Spatial Planning -- 8.1 Introduction -- 8.2 City-Building Games as a Participation Tool -- 8.2.1 City-Building Game Genre Overview -- 8.2.2 City-Building Games as a Learning Tool in Spatial Planning Classes -- 8.2.3 City-Building Games Enabling Participation in Spatial Planning -- 8.3 Methods and Data -- 8.3.1 Selection of a City-Building Game -- 8.3.2 Development of Geodata Processing Methods and Tools -- 8.3.3 Area of Interest -- 8.3.4 Data -- 8.3.5 Creation of the Olomouc Base Model -- 8.4 Utilisation of Playable Model for Spatial Planning -- 8.4.1 Design Criteria -- 8.4.2 Starting the VOP Velkomoravská Design Contest -- 8.4.3 Creating Designs, Collecting Designs and Creating Presentation Material -- 8.4.3.1 Recreating Hrabánek's Design of VOP Velkomoravská in Cities: Skylines -- 8.4.3.2 Collecting the Designs and Preparing Presentation Materials -- 8.4.4 Design Assessment -- 8.4.5 Feedback to VOP Velkomoravská Design Contest -- 8.4.5.1 Players' Feedback -- 8.4.5.2 Jury's Feedback -- 8.4.6 Summary of the VOP Velkomoravská Design Contest -- 8.5

