1. Record Nr. UNINA9910548277903321 Autore **Bassett Caroline** Titolo Anti-computing: dissent and the machine // Caroline Bassett Pubbl/distr/stampa Manchester, UK:,: Manchester University Press,, 2022 ©2022 **ISBN** 9781526160720 1526160722 9781526160713 1526160714 Descrizione fisica 1 online resource : digital file(s) 303.4834 Disciplina Soggetti Computers and civilization Computers - Social aspects Literature Information Technology Industries **COMPUTERS - Information Technology** Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Nota di contenuto Front Matter -- Dedication -- Contents -- Figures --Acknowledgements -- Abbreviations -- 1 Anti-computing -- 2 Discontinuous continuity -- 3 A most political performance -- 4 No special pleading -- 5 Polemical acts of rare extremism -- 6 Apostasy in the temple of technology -- 7 Those in love with quantum filth --Conclusion - Upping the anti -- Index Sommario/riassunto We live in a moment of high anxiety around digital transformation. Computers are blamed for generating toxic forms of culture and ways of life. Once part of future imaginaries that were optimistic or even

We live in a moment of high anxiety around digital transformation. Computers are blamed for generating toxic forms of culture and ways of life. Once part of future imaginaries that were optimistic or even utopian, today there is a sense that things have turned out very differently. Anti-computing is widespread. This book seeks to understand its cultural and material logics, its forms, and its operations. Anti-Computing critically investigates forgotten histories of dissent - moments when the imposition of computational technologies, logics, techniques, imaginaries, utopias have been

questioned, disputed, or refused. It asks why dissent is forgotten and how - under what circumstances - it revives. Constituting an engagement with media archaeology/medium theory and working through a series of case studies, this book is compelling reading for scholars in digital media, literary, cultural history, digital humanities and associated fields at all levels.