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Collana	Simulating the Past, , 2662-3153
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Nota di contenuto	Current thoughts on the modelling approach to the transition of the agriculture -- The spread of agriculture and quantitative laws in prehistory -- Spatial interpolation of chronological information: the development and application of chronosurface to the Spread of Agriculture in west Mediterranean -- Early Warm Signals regarding population trends during the spread of the agriculture in Iberia -- Modeling the beginning of agricultural strategies: An analysis of Risk Management and Workforce Investment -- Agricultural risk management in Mediterranean environments: a computational modeling approach -- Modeling the spread of lithic technologies in Western Anatolia and Aegean during the Neolithic. Archaeological background and data processing methods -- Time and rhythms of the Impresso-Cardial complex: a bayesian modeling -- Cultural hitchhiking

in the context of the first agricultural groups of South-western Europe: a simulation approach -- Early Neolithic farming activities in high mountain areas of the Pyrenees: simulating changes in settlement patterns -- Identifying the influence of Neolithic agro-pastoral land-use on Holocene Fire regimes through simulated sedimentary charcoal records -- 'Digital proxies' for validating models of past socio-ecological systems in the Mediterranean Landscape Dynamics Project -- Conclusion.

Sommario/riassunto

This book highlights new and innovative approaches to archaeological research using computational modeling while focusing on the Neolithic transition around the world. The transformative effect of the spread and adoption of agriculture in prehistory cannot be overstated. Consequently, archaeologists have often focused their research on this transition, hoping to understand both the ecological causes and impacts of this shift, as well as the social motivations and constraints involved. Given the complex interplay of socio-ecological factors, the answers to these types of questions cannot be found using traditional archaeological methods alone. Computational modeling techniques have emerged as an effective approach for better understanding prehistoric data sets and the linkages between social and ecological factors at play during periods of subsistence change. Such techniques include agent-based modeling, Bayesian modeling, GIS modeling of the prehistoric environment, and the modeling of small-scale agriculture. As more archaeological data sets aggregate regarding the transition to agriculture, researchers are often left with few ways to relate these sets to one another. Computational modeling techniques such as those described above represent a critical next step in providing archaeological analyses that are important for understanding human prehistory around the world. Given its scope, this book will appeal to the many interdisciplinary scientists and researchers whose work involves archaeology and computational social science. Chapter "The Spread of Agriculture: Quantitative Laws in Prehistory?" is available open access under a Creative Commons Attribution 4.0 International License via [springer.com](https://www.springer.com).
