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Descrizione fisica	1 online resource (322 pages)
Collana	Communications in Computer and Information Science, , 1865-0937 ; ; 1354
Disciplina	004.6
Soggetti	Computer engineering Computer networks Application software Artificial intelligence Coding theory Information theory Computer science - Mathematics Mathematical statistics Numerical analysis Computer Engineering and Networks Computer and Information Systems Applications Artificial Intelligence Coding and Information Theory Probability and Statistics in Computer Science Numerical Analysis

Lingua di pubblicazione	Inglese
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Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Game theory and iterative algorithms applied to wireless communication -- Stochastic models for network performance analysis -- Game theory in Mobile and Wireless Networks -- Scheduling and resource allocation problems in networks -- Advance in game theory -- Social network -- Electrical network.
Sommario/riassunto	<p>This book constitutes the conference proceedings of the 10th International Conference on Network Games, Control and Optimization, NETGCOOP 2020, held in Cargèse, Corsica, France, in September 2021*. The 12 full papers and 16 short papers were carefully reviewed and selected from 44 submissions. The papers are organized in the following topical sections: game theory and iterative algorithms applied to wireless communication; stochastic models for network performance analysis; game theory in mobile and wireless networks; scheduling and resource allocation problems in networks; advance in game theory; social network; electrical network. * The conference was postponed to 2021 due to the COVID-19 pandemic.</p>