

1. Record Nr.	UNINA9910502621903321
Autore	Ciesla Robert
Titolo	Programming Basics : Getting Started with Java, C#, and Python // by Robert Ciesla
Pubbl/distr/stampa	Berkeley, CA : , : Apress : , : Imprint : Apress, , 2021
ISBN	9781484272862 1484272862
Edizione	[1st ed. 2021.]
Descrizione fisica	1 online resource (173 pages)
Disciplina	001.642
Soggetti	Python (Computer program language) Java (Computer program language) C# (Computer program language) Programming languages (Electronic computers) Computer science Computer programming Python Java C++ Programming Language Computer Science Programming Techniques
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	1. Wet Toes: The Very Basics of Programming -- 2. Java, C#, and Python 101 -- 3. Setting up your Programming Environments -- 4. Object-Oriented Programming (OOP) -- 5. File Operations, Multithreading, and Other Wonders of Java -- 6. And Now for Something Completely Different: Python -- 7. Calendars, Culture, and Multithreading in C#: A jack of most programming tasks -- 8. Graduation Day: Slightly Larger Programming Projects -- 9. UML Class Diagrams.
Sommario/riassunto	Programming Basics offers the fundamentals of what it's like to function in today's world from the perspective of a programmer. The

approach is highly practical with numerous small code listings for C#, Java, and Python included. The reigning programming paradigm of object-oriented programming (OOP) is a part of all of these languages – and its basics are explained in this book as well. Knowing the basics of coding is beneficial for those working close to, but not quite as one of the programmers in a team of software developers. Many people working in the audiovisual fields in the gaming/media industry would benefit from learning more of the programmers' points of view. The same applies to software testers and even company executives, who might have an education in business instead of computer science.

What You'll Learn

- Gain a basic understanding of three popular programming languages, namely C#, Java, and Python
- Think and read code-listings like a programmer
- The basics of Unified Modeling Language (UML) class diagrams
- Communicate more efficiently with programmers of all experience levels in a work-based environment
- The core concepts related to the object-oriented programming (OOP)
- How to set up your programming environments for Windows, MacOS, and Linux

Who This Book Is For Those looking to discover programming, including beginners in all fields, and professionals looking to understand how basic coding processes work.

2. Record Nr.	UNICAMPANIAVAN00073871
Autore	Leone, Giovanni
Titolo	Manuale di diritto processuale penale / Giovanni Leone
Pubbl/distr/stampa	Napoli, : Jovene, 1986
Edizione	[12. ed. ristampa con appendice di aggiornamento]
Descrizione fisica	xxxi, 830 p. ; 24 cm
Disciplina	345.050269
Soggetti	Diritto processuale penale
Lingua di pubblicazione	Italiano
Formato	Materiale a stampa
Livello bibliografico	Monografia