1. Record Nr.   UNINA9910492351703321

   Autore   Latham, Gary P.

   Titolo   Motivare al lavoro : modelli e tecniche di intervento / Gary P. Latham

   Pubbl/distr/stampa   Milano, : Angeli, 2009

   ISBN   978-88-568-0570-3

   Descrizione fisica   332 p. ; 23 cm

   Collana   Persone, reti, lavori ; 10

   Disciplina   658.314

   Locazione   FSPBC

   Collocazione   Collez. 2485 (10)

   Lingua di pubblicazione   Italiano

   Formato   Materiale a stampa

   Livello bibliografico Monografia

   Note generali   Traduzione di Fabiola Cardea

2. Record Nr.   UNINA9910855369303321

Autore   Nagl Manfred

Titolo   Software Architectures : Topics Usually Missed in Textbooks / / by
                         Manfred Nagl, Bernhard Westfechtel

Pubbl/distr/stampa   Cham : , : Springer Nature Switzerland : , : Imprint : Springer, , 2024

ISBN   9783031513350

Edizione   [1st ed. 2024.]

Descrizione fisica   1 online resource (344 pages)

Altri autori (Persone)   WestfechtelBernhard

Disciplina   005.1

Soggetti   Software engineering
                         Software Engineering

Lingua di pubblicazione Inglese

Formato   Materiale a stampa

Livello bibliografico   Monografia

Nota di contenuto   Part 1 Importance of Software Architectures -- 1 The Architecture is the
                         Center of the Software Development Process -- 2 An Integrative
                         Language Approach for Software Architectures -- 3 Sequences of
                         Software Architectures from Abstract to Details -- Part 2 Important
                         Topics on Architecture Level -- 4 Embedded Systems: Simple Rules to
                         Improve Adaptability -- 5 Architectural Styles: Do they Need Different
                         Notations? -- 6 Process Interaction Diagrams are more than Chains or
                         Transport Networks -- 7 Characterization of Shallow and Deep Reuse
                         -- 8 The Software Architecture is the Glue to Deal with Variety and
                         Integration -- 9 Reverse and Reengineering for Old Systems is seldom
                         Complete -- Part 3 Relations to Surrounding Activities -- 10 Process
                         and Model Transformations on Different Levels -- 11 The
                         Transformation from Requirements to Architectures is not Automatic --
                         12 Software Architectures and Programming in the Small -- 13 Project
                         Management and Architectures -- 14 Quality Assurance and
                         DocumentationRelated to Architectures -- Part 4 Summaries,
                         Conclusions, Open Problems, Index -- 15 Summary, Lesssons Learned,
                         Messages, Open Problems.

Sommario/riassunto   This textbook concentrates on processes, activities and results related
                         to software architectures. It describes the separation of architecture
                         artefacts corresponding to their nature, their logical or their modeling
                         level on one hand and at the same time emphasizes their integration
                         based on their mutual relations. Design or development processes

demand for integration, as different artifacts must be elaborated, which are mutually dependent and need to be in a consistent form. The book is structured in four parts. The introductory Part I deals with the relevance of architectures, the central role of the design subprocess both in development or maintenance, and the importance of the decisions and artefacts in the overall result. Another topic is the spectrum of views an architecture language has to offer, and that there are different architectures to be regarded, from abstract and static to detailed, technical, and specific. Part II then discusses "important topics" on the architecture level. It deals with adaptability especially for embedded systems, with integrating styles/ pattern notations, with different reuse forms and how to find them, with the role of architectures for integrating different existing systems, and with reverse and reengineering of legacy systems. Next, Part III covers architecture modeling and its relation to surrounding activities, as well as architectures to surrounding other results. The single chapters are on transformation between requirements and architectures, architectures and programming, architectures and project management and organization, as well as architectures and their relations to quality assurance or documentation. Eventually, Part IV summarizes the main messages and presents open problems, both for every single chapter and across chapters. Every chapter focuses on a specific problem it addresses, a question it answers, the attention it demands, a message it conveys, and further open questions it raises. The chapters are mostly independent, which implies a certain redundancy, yet it allows lecturers (and their students) to either use the book as the basis of teaching software architecture or design, or to just pick those aspects that need special attention in a more advanced course.

3.   Record Nr.   UNINA9910346957903321

Autore   Mandery Christian

Titolo   Organisation, Reprasentation und Analyse menschlicher Ganzkorperbewegung fur die datengetriebene Bewegungsgenerierung bei humanoiden Robotern

Pubbl/distr/stampa   KIT Scientific Publishing, 2017

ISBN   1000075715

Descrizione fisica   1 online resource (VIII, 308 p. p.)

Collana   Karlsruhe Series on Humanoid Robotics

Lingua di pubblicazione   Tedesco

Formato   Materiale a stampa

Livello bibliografico   Monografia

Sommario/riassunto   This work presents an approach to data-driven motion generation for humanoid robots, which is based on the observation and analysis of human whole-body motions. To this end, we investigate how captured human motions can be represented, classified and organized in a large-scale motion database. The statistical modeling of the transitions between characteristic whole-body poses enables the subsequent generation of multi-contact motions.