1.	Record Nr.	UNINA9910485035403321
	Titolo	Distributed, Ambient and Pervasive Interactions: 5th International Conference, DAPI 2017, Held as Part of HCI International 2017, Vancouver, BC, Canada, July 9–14, 2017, Proceedings / / edited by Norbert Streitz, Panos Markopoulos
	Pubbl/distr/stampa	Cham:,: Springer International Publishing:,: Imprint: Springer,, 2017
	ISBN	3-319-58697-1
	Edizione	[1st ed. 2017.]
	Descrizione fisica	1 online resource (XIX, 713 p. 314 illus.)
	Collana	Information Systems and Applications, incl. Internet/Web, and HCI;; 10291
	Disciplina	005.437
	Soggetti	User interfaces (Computer systems) Computers and civilization Application software Information storage and retrieval User Interfaces and Human Computer Interaction Computers and Society Information Systems Applications (incl. Internet) Computer Applications Information Storage and Retrieval
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Nota di contenuto	Designing and evaluating distributed, ambient and pervasive interactions Natural interaction Smart cities Art and cultural heritage in smart environments Smart environments for quality of life Smart environments for learning and creativity Ambient games and humour.
	Sommario/riassunto	This book constitutes the refereed proceedings of the 5th International Conference on Distributed, Ambient and Pervasive Interactions, DAPI 2017, held as part of the 19th International Conference on Human-Computer Interaction, HCII 2017, held in Vancouver, BC, Canada, in July 2017. The total of 1228 papers presented at the 15 colocated HCII 2017 conferences was carefully reviewed and selected from 4340

submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. This volume contains papers addressing the following major topics: designing and evaluating distributed, ambient and pervasive interactions; natural interaction; smart cities; art and cultural heritage in smart environments; smart environments for quality of life; smart environments for learning and creativity; and ambient games and humour.