1. Record Nr. UNINA9910484578003321

Titolo	Human-Centered and Error-Resilient Systems Development : IFIP WG 13.2/13.5 Joint Working Conference, 6th International Conference on Human-Centered Software Engineering, HCSE 2016, and 8th International Conference on Human Error, Safety, and System Development, HESSD 2016, Stockholm, Sweden, August 29-31, 2016, Proceedings / / edited by Cristian Bogdan, Jan Gulliksen, Stefan Sauer, Peter Forbrig, Marco Winckler, Chris Johnson, Philippe Palanque, Regina Bernhaupt, Filip Kis
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2016
ISBN	3-319-44902-8
Edizione	[1st ed. 2016.]
Descrizione fisica	1 online resource (XVII, 383 p. 124 illus.)
Collana	Programming and Software Engineering, , 2945-9168 ; ; 9856
Disciplina	004.21
Soggetti	Software engineering User interfaces (Computer systems) Human-computer interaction Application software Compilers (Computer programs) Computers Professions Electronic digital computers - Evaluation Software Engineering User Interfaces and Human Computer Interaction Computer and Information Systems Applications Compilers and Interpreters The Computing Profession System Performance and Evaluation
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.

Sommario/riassunto

This book constitutes the refereed proceedings of the IFIP WG 13.2/13.5 Joint Working Conferences: 6th International Conference on Human-Centered Software Engineering, HCSE 2016, and 8th International Conference on Human Error, Safety, and System Development, HESSD 2016, held in Stockholm, Sweden, in August 2016. The 11 full papers and 14 short papers presented were carefully reviewed and selected from 32 submissions. The papers cover various topics such as integration of software engineering and user-centered design; HCI models and model-driven engineering; incorporating guidelines and principles for designing usable products in the development process; usability engineering; methods for user interface design; patterns in HCI and HCSE; software architectures for user interfaces; user interfaces for special environments; representations for design in the development process; working with iterative and agile process models in HCSE; social and organizational aspects in the software development lifecycle; human-centric software development tools; user profiles and mental models; user requirements and design constraints; and user experience and software design.