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                       Linear Regression Approach -- Blockchain and Trusted Execution
                       Environment Based Fairness Incentive Mechanism in Crowdsensing --
                       Identifying Critical Topics for Successful Games in Game Reviews by
                       Applying Latent Dirichlet Allocation -- Design of a Multi-core IP-NDN
                       Gateway for Smart Dust IoT Environments -- A Study on Protocol
                       Comparison for Energy-Efficient Network Configuration in Mobile Edge
                       Computing -- A Benchmark Test for Stateless Stream Partitioning over
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                       Computing Device Selection Scheme between CPU and GPU for
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   Sommario/riassunto This book comprises selected papers from the 14th International
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(Future Tech 2020). And this book presents the latest developments in the field of ubiquitous computing technologies. It also discusses the state of the art in the development of computational methods, involving theory, algorithms, numerical simulation, error and uncertainty analysis, and novel applications of new processing techniques in engineering, science, and other disciplines related to ubiquitous computing. This book is a great resource for students, researchers, and professors working in the field of ubiquitous computing.