

1. Record Nr.	UNISA996396675703316
Autore	Burnyeat John <1631-1690.>
Titolo	The innocence of the Christian Quakers manifested [[electronic resource]] : and the truth of their principles and doctrine cleared and defended from the loud (but false) clamours, base insinuations and wicked slanders of James Barry. // Published for the general satisfaction and benefit of all, who simply desire to know and embrace the truth
Pubbl/distr/stampa	[Dublin, : s.n.], printed in the year 1688
Descrizione fisica	32 p
Altri autori (Persone)	StrettellAmos BarryJames
Soggetti	Quakers - Doctrines Quakers
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Signed: John Burnyeat, Amos Strettell, Dublin the 20th of the first month, 1687/8. Reproduction of original in the Friends' Library, London.
Sommario/riassunto	eebo-0080

2. Record Nr.	UNINA9910484053903321
Titolo	Software Engineering and Middleware : 4th International Workshop, SEM 2004, Linz, Austria, September 20-21, 2004 Revised Selected Papers / / edited by Thomas Gschwind, Cecilia Mascolo
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2005
Edizione	[1st ed. 2005.]
Descrizione fisica	1 online resource (X, 245 p.)
Collana	Programming and Software Engineering, , 2945-9168 ; ; 3437
Altri autori (Persone)	GschwindThomas MascoloCecilia
Disciplina	005.1
Soggetti	Software engineering Computer networks Compilers (Computer programs) Software Engineering Computer Communication Networks Compilers and Interpreters
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Keynote -- Dynamic Software Adaptation: Middleware for Pervasive Computing -- Middleware Services -- Here's Your LegoTM Security Kit: How to Give Developers All Protection Mechanisms They Will Ever Need -- Integration of a Text Search Engine with a Java Messaging Service -- A Common Conceptual Basis for Analyzing Transaction Service Configurations -- Alice: Modularization of Middleware Using Aspect-Oriented Programming -- Ubiquitous Computing -- Service Discovery Protocol Interoperability in the Mobile Environment -- Formally Designing an Event-Based Application for Mobile Collaboration: A Case Study -- Supporting Generalized Context Interactions -- A Middleware Centric Approach to Building Self-adapting Systems -- PlanetSim: A New Overlay Network Simulation Framework -- Towards the Development of Ubiquitous Middleware Product Lines -- Performance and QOS -- Extending Standard Java Runtime Systems for Resource Management -- Modeling Distributed Applications for QoS

Management -- Accuracy of Performance Prediction for EJB Applications: A Statistical Analysis -- Building Distributed Applications -- A Proposal for Evolution Driven Middleware Architecture for eBusiness Process Execution -- Experience with Lightweight Distributed Component Technologies in Business Intelligence Systems -- Integration of Component-Based Development-Deployment Support for J2EE Middleware.

Sommario/riassunto

Middleware provides an integration framework for multiple and potentially diverse computing platforms. It allows developers to engineer distributed applications more easily, providing abstractions and primitives to handle distribution and coordination. Middleware is constantly facing new challenges. Today's advances in computing, including development of pervasive applications, exacerbates the diversity problem, introducing variations not only in terms of performance, but also in terms of environments and device characteristics. Software engineers are therefore challenged both in the area of the development of new and scalable middleware systems, where open, heterogeneous, component-based platforms should provide richer functionality and services, and in the area of application development, where tools to simplify the use of middleware solutions are necessary. Software Engineering and Middleware is the premier workshop for the research and practice community of software engineering working in both areas to present and discuss new ideas in this field. SEM 2004 was the fourth international workshop on software engineering and middleware of the EDO/SEM workshop series. Previous workshops of this series were successfully held in 2002, 2000 and 1999. Most of the proceedings have been published by Springer in the Lecture Notes in Computer Science series.
