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Collana	Programming and Software Engineering, , 2945-9168 ; ; 3790
Altri autori (Persone)	AlonsoGustavo <1965->
Disciplina	005.7/13
Soggetti	Computer networks Software engineering Computer programming Compilers (Computer programs) Operating systems (Computers) Application software Computer Communication Networks Software Engineering Programming Techniques Compilers and Interpreters Operating Systems Computer and Information Systems Applications
Lingua di pubblicazione	Inglese
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Livello bibliografico	Monografia
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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Securing Publish/Subscribe for Multi-domain Systems -- ABACUS: A Distributed Middleware for Privacy Preserving Data Sharing Across Private Data Warehouses -- Causeway: Support for Controlling and Analyzing the Execution of Multi-tier Applications -- MINERVA?: A Scalable Efficient Peer-to-Peer Search Engine -- An Optimal Overlay Topology for Routing Peer-to-Peer Searches -- Combining Flexibility and Scalability in a Peer-to-Peer Publish/Subscribe System -- WReX: A Scalable Middleware Architecture to Enable XML Caching for Web-Services -- Inflatable XML Processing -- INDISS: Interoperable

Discovery System for Networked Services -- Dual-Quorum Replication for Edge Services -- Frugal Event Dissemination in a Mobile Environment -- RTZen: Highly Predictable, Real-Time Java Middleware for Distributed and Embedded Systems -- Composite Subscriptions in Content-Based Publish/Subscribe Systems -- Scrivener: Providing Incentives in Cooperative Content Distribution Systems -- MEDYM: Match-Early with Dynamic Multicast for Content-Based Publish-Subscribe Networks -- Generic Middleware Substrate Through Modelware -- Deep Middleware for the Divergent Grid -- Opportunistic Overlays: Efficient Content Delivery in Mobile Ad Hoc Networks -- I-RMI: Performance Isolation in Information Flow Applications -- Matrix: Adaptive Middleware for Distributed Multiplayer Games -- Overlay Networks – Implementation by Specification -- Adaptive Load Diffusion for Stream Joins -- Network Processing of Documents, for Documents, by Documents -- Fault-Tolerant Middleware and the Magical 1%.

Sommario/riassunto

Today, middleware is a key part of almost any application. Gone are the days when middleware was only used in the IT industry for high-end applications. Rather than middleware being part of the IT world, today IT applications represent only one aspect of middleware. With the increase in distribution, network capacity, and widespread deployment of computing devices (in homes, automobiles, mobile phones, etc.), middleware has surpassed the importance of operating systems as the platform where application development and deployment take place. This makes middleware very exciting as a research area but also a very challenging one since it encompasses many different concepts and techniques from a wide variety of fields: networking, distributed systems, software engineering, performance analysis, computer architecture, and data management. Middleware 2005 in Grenoble, France, was the 6th edition of an increasingly successful conference. The scope of the conference has been slowly widening with every edition to accommodate new fields and applications. This year we made a considerable effort to reach out to other communities who are also active in the general area of middleware -- sensor networks, networks in general, databases, software engineering-- a fact that is reflected in the variety of submissions.