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| 1. Record Nr.           | UNICAMPANIASUN0053382  |
| Autore                  | Brenan, Kathryn E.   |
| Titolo                  | Numerical solution of initial-value problems in differential-algebraic equations / K. E. Brenan, S. L. Campbell, L. R. Petzold   |
| Pubbl/distr/stampa      | Philadelphia, : SIAM, 1996   |
| ISBN                    | 978-08-987135-3-4  |
| Descrizione fisica      | X, 256 p. : ill. ; 24 cm.  |
| Altri autori (Persone)  | Campbell, Stephen L.<br>Petzold, Linda R.  |
| Soggetti                | 65-XX - Numerical analysis [MSC 2020]<br>65L05 - Numerical methods for initial value problems [MSC 2020]<br>34A09 - Implicit ordinary differential equations, differential-algebraic equations [MSC 2020]<br>65L06 - Multistep, Runge-Kutta and extrapolation methods for ordinary differential equations [MSC 2020]<br>34A34 - Nonlinear ordinary differential equations and systems, general theory [MSC 2020] |
| Lingua di pubblicazione | Inglese  |
| Formato                 | Materiale a stampa   |
| Livello bibliografico   | Monografia   |

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| 2. Record Nr.           | UNINA9910483378703321  |
| Titolo                  | Perspectives on Design and Digital Communication : Research, Innovations and Best Practices // edited by Nuno Martins, Daniel Brandão, Daniel Raposo   |
| Pubbl/distr/stampa      | Cham : , : Springer International Publishing : , : Imprint : Springer, , 2021  |
| ISBN                    | 3-030-49647-3  |
| Edizione                | [1st ed. 2021.]  |
| Descrizione fisica      | 1 online resource (VIII, 238 p. 87 illus., 79 illus. in color.)  |
| Collana                 | Springer Series in Design and Innovation, , 2661-8192 ; ; 8  |
| Disciplina              | 620.00420285<br>620.0042   |
| Soggetti                | Industrial design<br>Interactive multimedia<br>Multimedia systems<br>Graphic arts<br>Industrial Design<br>Media Design<br>Graphic Design   |
| Lingua di pubblicazione | Inglese  |
| Formato                 | Materiale a stampa   |
| Livello bibliografico   | Monografia   |
| Nota di contenuto       | From Painting to Graphic Arts: the unique legacy of Armando Alves -- Designing for Cinema Trindade: graphic communication in contemporary Portuguese cinemas -- When knowledge meets digital: a systematic literature review about digital platforms and knowledge flow -- The graphic interface Design of the ALU13 Online Store -- Sensor Variable Font: A model to improve the process of signification of graphic interfaces through variable fonts and data collected by sensors -- Dynamic Visual Identities: Exploring Variation Mechanisms to Achieve Flexibility. |
| Sommario/riassunto      | This book shares new research findings and practical lessons learned that will foster advances in digital design, communication design, web, multimedia and motion design, graphic design and branding, and other related areas. It gathers the best papers presented at the 3rd International Conference on Digital Design and Communication,   |

DIGICOM 2019, held on November 15–16, 2019, in Barcelos, Portugal. The respective contributions highlight new theoretical perspectives and practical research directions in design and communication, aimed at promoting their use in a global, digital world. The book offers a timely guide and a source of inspiration for designers of all kinds (Graphic, Digital, Web, UI & UX Design and Social Media), for researchers, advertisers, artists, entrepreneurs, and brand or corporate communication managers, and for teachers and advanced students. .

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