1. Record Nr. UNISA996385270703316

Autore	Love Mary <17th cent.>
Titolo	Love's name lives, or, A publication of divers petitions presented by Mistris Love to the Parliament in behalf of her husband [[electronic resource]] : with severall letters that interchangeably pass'd between them a little before his death : as also one letter written to Mr. Love by Mr. Jaquel, one of the witnesses against him : together with seven severall letters and notes sent to him from Dr. Drake, Mr. Jenkyn, Mr. Case, and Mr. Robinson, his then fellow-sufferers
Pubbl/distr/stampa	London, : [s.n.], 1651
Descrizione fisica	[5], 15 p
Altri autori (Persone)	Jaquel, Mr.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Reproduction of original in Union Theological Seminary Library, New York.
Sommario/riassunto	eebo-0160

2. Record Nr. UNINA9910483355103321

Titolo	Smart Graphics : 5th International Symposium, SG 2005, Frauenwörth Cloister, Germany, August 22-24, 2005, Proceedings / / edited by Andreas Butz, Brian Fisher, Antonio Krüger, Patrick Olivier
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2005
Edizione	[1st ed. 2005.]
Descrizione fisica	1 online resource (XII, 276 p.)
Collana	Image Processing, Computer Vision, Pattern Recognition, and Graphics, , 3004-9954 ; ; 3638
Altri autori (Persone)	ButzAndreas
Disciplina	006.6
Soggetti	Computer vision Computer graphics User interfaces (Computer systems) Human-computer interaction Artificial intelligence Pattern recognition systems Computer Vision Computer Graphics User Interfaces and Human Computer Interaction Artificial Intelligence Automated Pattern Recognition
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Synthetic Characters and Virtual Worlds -- Engaging in a Conversation with Synthetic Characters Along the Virtuality Continuum -- Visualizing Emotion in Musical Performance Using a Virtual Character -- Knowledge in the Loop: Semantics Representation for Multimodal Simulative Environments -- Virtual Camera Planning: A Survey -- Generating Visual Displays -- Graphical Data Displays and Database Queries: Helping Users Select the Right Display for the Task -- Visualization Tree, Multiple Linked Analytical Decisions -- Structure Determines Assignment Strategies in Diagrammatic Production Scheduling -- Generation of Glyphs for Conveying Complex

Information, with Application to Protein Representations -- Negotiating Gestalt: Artistic Expression by Coalition Formation Between Agents -- Text and Graphics -- Metrics for Functional and Aesthetic Label Layouts -- A Smart Algorithm for Column Chart Labeling -- 3D Interaction and Modeling -- Usability Comparison of Mouse-Based Interaction Techniques for Predictable 3d Rotation -- Multi-level Interaction in Parametric Design -- Intuitive Shape Modeling by Shading Design -- Automatic Cross-Sectioning Based on Topological Volume Skeletonization -- Novel Interaction Paradigms -- Interface Currents: Supporting Fluent Collaboration on Tabletop Displays -- Design of Affordances for Direct Manipulation of Digital Information in Ubiquitous Computing Scenarios -- 2D Drawing System with Seamless Mode Transition -- Poster Presentations and Demos -- Tentative Results in Focus-Based Medical Volume Visualization -- 3d Visualisation in Spatial Data Infrastructures -- From Artefact Representation to Information Visualisation: Genesis of Informative Modelling -- Computer-Assisted Artistic Pattern Drawing -- VR-Mirror: A Virtual Reality System for Mental Practice in Post-Stroke Rehabilitation -- Picturing Causality – The Serendipitous Semiotics of Causal Graphs -- Xface: Open Source Toolkit for Creating 3D Faces of an Embodied Conversational Agent -- Interactive Augmentation of 3D Statistics Visualizations.