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Soggetti	User interfaces (Computer systems) Human-computer interaction Application software Multimedia systems Computer graphics Digital humanities User Interfaces and Human Computer Interaction Computer and Information Systems Applications Multimedia Information Systems Computer Graphics Digital Humanities
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Nota di contenuto	Interactive TV -- Interactive Television - A Brief Media History -- Interactive Narratives: Exploring the Links between Empathy, Interactivity and Structure -- The Rise and Fall of Juan Perez: Key Pressing Behaviour and Children's Responses to Interactive Television -- Interactive Authoring -- From Time-Shift to Shape-Shift: Towards Nonlinear Production and Consumption of News -- ShapeShifting

Documentary: A Golden Age -- HyLive: Hypervideo-Authoring for Live Television -- Composer: Authoring Tool for iTV Programs -- Ubiquitous Interactive Video Editing Via Multimodal Annotations -- Personalisation and Recommender Systems -- Unobtrusive Dynamic Modelling of TV Program Preferences in a Household -- An Ethnographic Study on Recommendations in the Living Room: Implications for the Design of iTV Recommender Systems -- Recommender System for the Multi-channel TV Production -- A New Approach for a Lightweight Multidimensional TV Content Taxonomy: TV Content Fingerprinting -- Modeling Moods in BBC Programs Based on Emotional Context -- Predicting Future User Behaviour in Interactive Live TV -- Mobile TV -- Does Mobile Television Challenge the Dimension of Viewing Television? An Explorative Research on Time, Place and Social Context of the Use of Mobile Television Content -- Relax or Study?: A Qualitative User Study on the Usage of Mobile TV and Video -- Live @ Dublin – Mobile Phone Live Video Group Communication Experiment -- A Lightweight Mobile TV Recommender -- Social TV -- Local Communities: Back to Life (Live) Through IPTV -- PresenceRemote: Embracing Ambiguity in the Design of Social TV for Senior Citizens -- Investigating the Use of Voice and Text Chat in a Social Television System -- New TV Environments -- Usages of the Secondary Screen in an Interactive Television Environment: Control, Enrich, Share, and Transfer Television Content -- An Experimental Platform Based on MCE for Interactive TV -- Interactive Coffee Tables: Interfacing TV within an Intuitive, Fun and Shared Experience -- YouTube3D: Accessing Web Video Streams through a 3D Interface -- iTV Architectures and Systems -- ZapTV: Personalized User-Generated Content for Handheld Devices in DVB-H Mobile Networks -- Prototyping Interactive and Personalized IPTV-Services on Top of Open IMS Infrastructures -- A Software Component for Content Management and Delivery to Mobile Phones and Digital Television -- Development of a Generic XML Personality Metadata Handler for Distributed Entertainment Services -- EMTV – A Component-Based DTV Middleware Extension for Educational Purposes -- DVB Service Security—A Problem in Development of Multi-service Television -- User Interfaces and Interaction Design -- Where Have You Ended Up Today? Dynamic TV and the Inter-tainment Paradigm -- Media Space Navigator: Navigating Video Content on IPTV Portals -- An Adaptive Cartography of DTV Programs -- Electronic Programme Guide Design for Preschool Children -- Interaction Design in Television Voting: A Usability Study on Music TV and Input Devices -- User Studies -- What You Expect Is What You See -- 'I Want My HDTV'? Underlying Factors of Perceived Usefulness for High Definition Television -- Prospecting the Appropriation of the Digital TV in a Brazilian Project -- Usability & User Experience: Preliminary Results from Evaluating an IPTV Community Platform -- Accessibility -- iTV as a Platform for Rich Multimedia Reminders for People with Dementia -- A Comparative Study of Remote Controls for Digital TV Receivers.

Sommario/riassunto

This book constitutes the refereed proceedings of the 6th European Conference on Interactive Television, EuroITV 2008, held in Salzburg, Austria, in July 2008. The 42 revised full papers were carefully reviewed and selected from 156 submissions. The contributions cover significant aspects of the interactive television domain including submissions on user studies, technical challenges related to new developments as well as new kind of formats. The papers are organized in topical sections on interactive TV, interactive authoring, personalisation and recommender systems, mobile TV, social TV, new TV environments, iTV architectures and systems, user interfaces and interaction design, user studies, and

accessibility.
