Record Nr.	UNINA9910483057903321
Titolo	Global perspectives on design science research : 5th International Conference, DESRIST 2010, St. Gallen, Switzerland, June 4-5, 2010 : proceedings. / / Robert Winter, J. Leon Zhao, Stephan Aier (eds.)
Pubbl/distr/stampa	Berlin, : Springer, 2010
ISBN	1-280-38681-9 9786613564733 3-642-13335-5
Edizione	[1st ed.]
Descrizione fisica	1 online resource (XV, 564 p. 128 illus.)
Collana	Lecture notes in computer science, , 0302-9743 ; ; 6105 LNCS sublibrary. SL 3, Information systems and applications, incl. Internet/Web, and HCI
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Disciplina	004.21
Soggetti	Computer science
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibilographical references and index.
Nota di contenuto	Organising Design Research When Designers Are Not in Control – Experiences from Using Action Research to Improve Researcher- Developer Collaboration in Design Science Research Relevance through Consortium Research? Findings from an Expert Interview Study Taking a Project Management Perspective on Design Science Research Reflecting Design Science Research A Multi-Grounded Design Research Process Relevance and Problem Choice in Design Science Artifact Types in Information Systems Design Science – A Literature Review Quo Vadis, Design Science? – A Survey of Literature Design Science Research Post Hevner et al.: Criteria, Standards, Guidelines, and Expectations Meta-analysis of Design Science Research within the IS Community: Trends, Patterns, and Outcomes Design Research Techniques Comparing Two Software Design Process Theories The Ecology of Learning-by-Building: Bridging Design Science and Natural History of Knowledge On Computer Simulation as a Component in Information Systems Research Design

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and Context -- Design Logic and the Ambiguity Operator --Information Model-Based Configuration of Situational Methods – A Foundation for Design Research Applying Situational Method Configuration -- A Methodology for Content-Centered Design of Ambient Environments -- Design and Organisation -- Extending the Design and Engineering Methodology for Organizations with the Generation Operationalization and Discontinuation Organization --Towards Deterministically Constructing Organizations Based on the Normalized Systems Approach -- Harness Mobility: Managing the Off-Task Property -- Design and Information -- Dynamically Generating Context-Relevant Sub-Webs -- Designing Business-Intelligence Tools with Value-Driven Recommendations -- Process Performance Management - Identifying Stereotype Problem Situations as a Basis for Effective and Efficient Design Research -- Design Research Exemplars -- The Design of Focus Area Maturity Models -- Applying Design Research Artifacts for Building Design Research Artifacts: A Process Model for Enterprise Architecture Planning -- Realization Approaches of Customer Relationship Management – A Design Science Research Contribution to Support the Construction of Situational CRM Artifacts -- The Instance-Based Multilevel Security Model -- A Negotiation Based Approach for Service Composition -- Usability through System-User Collaboration -- Design and Behaviour -- Instruction Manual Usage: A Comparison of Younger People, Older People and People with Cognitive Disabilities -- FASTS: FAcets Structured Tag Space - A Novel Approach to Organize and Reuse Social Bookmarking Tags -- Twitter Me: Using Micro-blogging to Motivate Teenagers to Exercise -- Designing Collaboration -- Designing for Light-Weight Collaboration: The Case of Interactive Citizens' Advisory Services -- Design for Business Innovation: Linking the Value Chains of Logistics Service and Cargo Insurance Companies by Designing a Collaborative Service Infrastructure -- Design and Requirements Engineering -- A Requirements Engineering Method Designed for the Blind -- Assessing Project Effort in Requirements Engineering: A Report on Design Research in Progress -- Systematic Development of Business-Driven Requirements - Using Next-Generation EIS Design as an Example --Short Papers -- Systematization of Maturity Model Extensions --Process Design as Basis for Comprehensive Process Modeling -- Design Science Research Engagement: Proposal for an Engagement Approach for Company Collaboration -- Design Science in Research Cooperations with the Industry: Findings from Three Prototyping Projects -- Towards a Theory on Collaborative Decision Making in Enterprise Architecture --In Pursuit of IT Artifact Generality: The Case of Predictive Model for Electronic Negotiation Support -- Use Cases for Business Metadata – A Viewpoint-Based Approach to Structuring and Prioritizing Business Needs -- The IT-CMF: A Practical Application of Design Science --Ontology Design for Strategies to Metrics Mapping -- Naturalistic and Artificial Evaluations of Personas and Role-Based Enterprise Systems.