

1. Record Nr.	UNINA9910482973203321
Titolo	Haptic and Audio Interaction Design : Second International Workshop, HAID 2007 Seoul, Korea, November 29-30, 2007 Proceedings // edited by Ian Oakley, Stephen Brewster
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2007
ISBN	3-540-76702-9
Edizione	[1st ed. 2007.]
Descrizione fisica	1 online resource (XIV, 145 p.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI, , 2946-1642 ; ; 4813
Disciplina	004.019
Soggetti	User interfaces (Computer systems) Human-computer interaction Information storage and retrieval systems Application software Computers and civilization Education - Data processing User Interfaces and Human Computer Interaction Information Storage and Retrieval Computer and Information Systems Applications Computers and Society Computers and Education
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Plenary Talks -- Self-produced Sound: Tightly Binding Haptics and Audio -- Will Haptics Technology Be Used in Mobile Devices?: A Historical Review of Haptics Technology and Its Potential Applications in Multi-modal Interfaces -- Session: Tactile Displays -- Tactile Visualization with Mobile AR on a Handheld Device -- Mobile Multi-actuator Tactile Displays -- Comparison of Force, Tactile and Vibrotactile Feedback for Texture Representation Using a Combined Haptic Feedback Interface -- Session: Communication and Games -- Shake2Talk: Multimodal Messaging for Interpersonal Communication -- Communication-Wear: User Feedback as Part of a Co-Design

Process -- Interactive Racing Game with Graphic and Haptic Feedback  
-- Session: Accessibility and Navigation -- Obstacle Detection and  
Avoidance System for Visually Impaired People -- Tangible User  
Interface for the Exploration of Auditory City Maps -- Haptic and Sound  
Grid for Enhanced Positioning in a 3-D Virtual Environment -- Session:  
Design -- User-Centered Design Proposals for Prototyping Haptic User  
Interfaces -- Designing Eyes-Free Interaction -- Beyond Clicks and  
Beeps: In Pursuit of an Effective Sound Design Methodology.

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**Sommario/riassunto**

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This book constitutes the refereed proceedings of the Second International Workshop on Haptic and Audio Interaction Design, HAID 2007 held in Seoul, South Korea, in November 2007. The 12 revised full papers presented together with two invited talks were carefully reviewed and selected for inclusion in the book. The papers are organized in topical sections on tactile displays, communication and games, accessibility and navigation, as well as design.

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