

1. Record Nr.	UNINA990004782950403321
Autore	Terentius Afer, Publius <ca. 195-159 a. C.>
Titolo	Publili Terentii Carthaginensis Afri Comoediae sex cum notis Thom. Farnabii in quatuor priores, et Merici Casaubonis ls. fil. in duas posteriores
Pubbl/distr/stampa	Patavii : typis Seminarii, apud Jo. Manfrè super Permissu, ac Privil., 1728
Titolo uniforme	Comoediae
Descrizione fisica	[48], 428, [4] p., [1] c. di tav. : antip. ; in 12°
Disciplina	870
Locazione	FLFBC
Collocazione	SG 870/A 91
Lingua di pubblicazione	Greco antico Latino
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Front. in rosso e nero con fregio xilogr. Iniziali delle sez. xilogr. Antiporta parlante in b./n.

2. Record Nr.	UNINA9910479992503321
Autore	Filar Jerzy
Titolo	Competitive Markov Decision Processes [[electronic resource] /] / by Jerzy Filar, Koos Vrieze
Pubbl/distr/stampa	New York, NY : , : Springer New York : , : Imprint : Springer, , 1997
ISBN	1-4612-4054-9
Edizione	[1st ed. 1997.]
Descrizione fisica	1 online resource (XII, 394 p.)
Disciplina	519.5/42
Soggetti	Operations research Decision making Applied mathematics Engineering mathematics Control engineering Robotics Mechatronics Operations Research/Decision Theory Mathematical and Computational Engineering Control, Robotics, Mechatronics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	"With 57 illustrations."
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	1 Introduction -- 1.0 Background -- 1.1 Raison d'Etre and Limitations -- 1.2 A Menu of Courses and Prerequisites -- 1.3 For the Cognoscenti -- 1.4 Style and Nomenclature -- I Mathematical Programming Perspective -- 2 Markov Decision Processes: The Noncompetitive Case -- 3 Stochastic Games via Mathematical Programming -- II Existence, Structure and Applications -- 4 Summable Stochastic Games -- 5 Average Reward Stochastic Games -- 6 Applications and Special Classes of Stochastic Games -- Appendix G Matrix and Bimatrix Games and Mathematical Programming -- G.1 Introduction -- G.2 Matrix Game -- G.3 Linear Programming -- G.4 Bimatrix Games -- G.5 Mangasarian-Stone Algorithm for Bimatrix Games -- G.6 Bibliographic Notes -- Appendix H A Theorem of Hardy and Littlewood -- H.1 Introduction -- H.2 Preliminaries, Results and Examples -- H.3 Proof of

the Hardy-Littlewood Theorem -- Appendix M Markov Chains -- M.1 Introduction -- M.2 Stochastic Matrix -- M.3 Invariant Distribution -- M.4 Limit Discounting -- M.5 The Fundamental Matrix -- M.6 Bibliographic Notes -- Appendix P Complex Varieties and the Limit Discount Equation -- P.1 Background -- P.2 Limit Discount Equation as a Set of Simultaneous Polynomials -- P.3 Algebraic and Analytic Varieties -- P.4 Solution of the Limit Discount Equation via Analytic Varieties -- References.

Sommario/riassunto

This book is intended as a text covering the central concepts and techniques of Competitive Markov Decision Processes. It is an attempt to present a rigorous treatment that combines two significant research topics: Stochastic Games and Markov Decision Processes, which have been studied extensively, and at times quite independently, by mathematicians, operations researchers, engineers, and economists. Since Markov decision processes can be viewed as a special noncompetitive case of stochastic games, we introduce the new terminology Competitive Markov Decision Processes that emphasizes the importance of the link between these two topics and of the properties of the underlying Markov processes. The book is designed to be used either in a classroom or for self-study by a mathematically mature reader. In the Introduction (Chapter 1) we outline a number of advanced undergraduate and graduate courses for which this book could usefully serve as a text. A characteristic feature of competitive Markov decision processes - and one that inspired our long-standing interest - is that they can serve as an "orchestra" containing the "instruments" of much of modern applied (and at times even pure) mathematics. They constitute a topic where the instruments of linear algebra, applied probability, mathematical programming, analysis, and even algebraic geometry can be "played" sometimes solo and sometimes in harmony to produce either beautifully simple or equally beautiful, but baroque, melodies, that is, theorems.

3. Record Nr.	UNISA996396332303316
Autore	Hammond Charles <17th cent.>
Titolo	Englnads [sic] alarum-bell [[electronic resource]] : to be rung in the eares of all true Christians, to awaken them out of dead sleep of sin and securitie, that they may arme themselves by prayer and repentance, and seek the Lord while he may be found, before the evill day commeth // written by Charles Hammond
Pubbl/distr/stampa	London, : Printed for Richard Burton ..., 1652
Descrizione fisica	[16] p
Soggetti	Apocalyptic literature Repentance Great Britain Religion 17th century
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Reproduction of original in the British Library.
Sommario/riassunto	eebo-0018