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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	<p>DIGITAL STORYTELLING IN THE CLASSROOM-FRONT COVER -- DIGITAL STORYTELLING IN THE CLASSROOM -- CONTENTS -- FOREWORD -- PREFACE -- ACKNOWLEDGMENTS -- ABOUT THE AUTHOR -- PART I: STORYTELLING, EDUCATION, AND THE NEW MEDIA -- CHAPTER 1: CONFESSIONS OF A DIGITAL STORYTELLING TEACHER: TWENTY REVELATIONS ABOUT DIGITAL STORYTELLING IN EDUCATION -- CHAPTER 2: DEFINING AND DISCUSSING DIGITAL STORYTELLING: HELPING TEACHERS SEE, THINK, AND TALK ABOUT DIGITAL STORYTELLING -- CHAPTER 3: DIGITAL STORYTELLING AS AN EDUCATIONAL TOOL: STANDARDS, PLANNING, AND LITERACY -- CHAPTER 4: ASSESSING DIGITAL STORIES: THE OPPORTUNITIES AND CHALLENGES OF NEW MEDIA EVALUATION -- PART II: THE ART AND PRACTICE OF STORYTELLING -- CHAPTER 5: THINKING ABOUT STORY: THE STORY CORE, STORY MAPPING, STORY TYPES -- CHAPTER 6: APPLYING STORY MAPS, USING STORY TABLES: SEEING THE CORE, MAPPING THE STORY, CREATING A STORY TABLE -- CHAPTER 7: STORY PLANNING CONSIDERATIONS: TIPS, TECHNIQUES, LESSONS LEARNED -- CHAPTER 8: TRANSFORMATION FORMATIONS: HOW WE, AND THE CHARACTERS IN OUR STORIES, CHANGE -- CHAPTER 9: MORE STORY MAPS: FROM ARISTOTLE TO PRESENT DAY -- CHAPTER 10: OTHER KINDS OF STORIES: OTHER STORY FORMS AND STORY PERSPECTIVES -- PART III: GOING DIGITAL -- CHAPTER 11: THE MEDIA PRODUCTION PROCESS, PHASE I: DEVELOPING THE STORY -- CHAPTER 12: THE MEDIA PRODUCTION PROCESS, PHASES II-V: FROM PREPRODUCTION TO PERFORMANCE -- CHAPTER 13: THE DIGITAL STORYTELLING TOOLBOX: THE TOOLS TEACHERS AND STUDENTS NEED TO TELL DIGITAL STORIES -- CHAPTER 14: MEDIA GRAMMAR FOR TEACHERS: ASSESSING MEDIA EXPRESSION -- CHAPTER 15: COPYRIGHT, FAIR USE, AND UOPS: LIVING IN THE GRAY ZONE, DOING THE RIGHT THING, AND PROTECTING YOURSELF -- EPILOGUE: IF I HAD A TIME MACHINE . . . -- RESOURCE A: TEACHING ORAL STORYTELLING -- RESOURCE B: AUDIO TECHNIQUES FOR VIDEO RECORDING ORAL STORYTELLING. RESOURCE C. AUDIO TECHNIQUES FOR INTERVIEWING PEOPLE -- RESOURCE D: FREYTAG'S PYRAMID -- RESOURCE E: GRAMMAR OF CAMERA ANGLES -- RESOURCE F: WHAT'S SCANNABLE? -- RESOURCE G: JOSEPH CAMPBELL'S STORY ADVENTURE DIAGRAM -- RESOURCE H: VISUAL PORTRAIT OF A STORY -- REFERENCES -- INDEX.</p>
Sommario/riassunto	Ohler links digital storytelling to improving traditional, digital, and media literacy, and offers guidance to teachers on how to empower students to tell stories in their own native language: new media and multimedia.