

1. Record Nr.	UNINA9910464728703321
Titolo	Chess in the Middle Ages and early modern age [[electronic resource]] : a fundamental thought paradigm of the premodern world / / edited by Daniel E. O'Sullivan
Pubbl/distr/stampa	Boston, : De Gruyter, c2012
ISBN	1-283-62856-2 3-11-028881-8 9786613941015
Descrizione fisica	1 online resource (264 p.)
Collana	Fundamentals of Medieval and Early Modern Culture ; ; 10 Fundamentals of medieval and early modern culture, , 1864-3396 ; ; 10
Altri autori (Persone)	O'SullivanDaniel E. <1976->
Disciplina	794.1
Soggetti	Chess - History - To 1500 Civilization, Medieval Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references.
Nota di contenuto	pt. I. Chess, morality, and politics -- pt. II. Women on and off the chessboard -- pt. III. Playing games with chess and allegory.
Sommario/riassunto	The game of chess was wildly popular in the Middle Ages, so much so that it became an important thought paradigm for thinkers and writers who utilized its vocabulary and imagery for commentaries on war, politics, love, and the social order. In this collection of essays, scholars investigate chess texts from numerous traditions - English, French, German, Latin, Persian, Spanish, Swedish, and Catalan - and argue that knowledge of chess is essential to understanding medieval culture. Such knowledge, however, cannot rely on the modern game, for today's rules were not developed until the late fifteenth century. Only through familiarity with earlier incarnations of the game can one fully appreciate the full import of chess to medieval society. The careful scholarship contained in this volume provides not only insight into the significance of chess in medieval European culture but also opens up avenues of inquiry for future work in this rich field.

