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| Titolo | Theorizing film acting // edited by Aaron Taylor |
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| Descrizione fisica | 1 online resource (320 p.) |
| Collana | Routledge advances in film studies ; ; 14 |
| Altri autori (Persone) | TaylorAaron |
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| Note generali | Description based upon print version of record. |
| Nota di bibliografia | Includes bibliographical references and index. |
| Nota di contenuto | Introduction: acting, casually and theoretically speaking / Aaron Taylor -- Aesthetics: understanding and interpreting film acting. Acting matters: noting performance in three films / Brenda Austin-Smith -- Living meaning: the fluency of film Performance / Andrew Klevan -- Play-acting: a theory of comedic performance / Alex Clayton -- Performed performance and the man who knew too much / Murray Pomerance -- Brando sings! the invincible star persona / George Toles -- Reception: film acting, audiences and communities. "Look at me"?: a phenomenology of Heath Ledger in The dark knight / Jorg Sternagel -- Is acting a form of simulation or being? acting and mirror neurons / William Brown -- The bond that unbinds by binding: acting mythology and the film community / Kevin Esch -- From being to acting: performance in cult cinema / Ernest Mathijs -- Acting and performance in home movies and amateur films / Liz Czach -- Culture: film history, industry and the vicissitudes of star acting. Story and show: the basic contradiction of film star acting / Paul McDonald -- The screen actor's "first self" and "second self": John Wayne and Coquelin's acting theory / Sharon Marie Carnicke -- Acting like a star: Florence Turner, picture personality / Charlie Keil -- Niche stars and acting "gay" / Chris Holmlund -- Apparatus: technology, film form and the actor. What becomes of the camera in the world on film? / William Rothman -- |

Sonic bodies: listening as acting / Jennifer M. Barker -- Dance of the ubermarionettes: toward a contemporary screen actor training / Sean Aita -- Articulating digital stardom / Barry King.

Sommario/riassunto

This comprehensive collection provides theoretical accounts of the grounds and phenomenon of film acting. The volume features entries by some of the most prominent scholars on film acting who collectively represent the various theoretical traditions that constitute the discipline of film studies. Each section proposes novel ways of considering the recurring motifs in academic enquiries into film acting, including: (1) the mutually contingent problematic of description and interpretation, (2) the intricacies of bodily dynamics and their reception by audiences, (3) the significance of star pe

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Autore

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Titolo

Grading : landscaping SMART 3D machine control systems stormwater management // Peter Petschek ; with a foreword by Peter Walker ; edited by the HSR - University of Applied Sciences Rapperswil, Landscape Architecture Degree Program

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Soggetti

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Nota di contenuto

Front matter -- Contents -- Foreword by Peter Walker -- Introduction -- History of Site Grading -- Landform -- The Basics of Site Grading --

Landscape Stabilization -- Grading Roads and Parking Spaces --
Grading and Stormwater Management -- Landscaping SMART and
Digital Terrain Modeling -- Grading and 3D Machine Control Systems
-- Terrain Modeling and Construction Machinery -- Grading in Practice
-- Appendix

Sommario/riassunto

Die Geländemodellierung spielt in der Landschaftsarchitektur eine der Hauptrollen, sie ist neben der Bepflanzung das wichtigste Element zur Gestaltung der Landschaft. Landschaftsarchitekten müssen in der Lage sein, mit Höhenlinien zu entwerfen, schnell Alternativen zu entwickeln und Varianten bezüglich Gestaltung, Ökologie, Ökonomie und Technik zu prüfen. Dazu sind Kenntnisse der Geländemodellierung unabdingbare Voraussetzung. Das Buch erläutert grundlegende Aspekte der Geländemodellierung: Geländeformen, Maßstäbe, Interpolation, Höhenpunkte, Höhenlinie, Erdmassenberechnung, und führt in Themen wie Hangsicherungssysteme, Regenwassermanagement oder Geländemodellierung auf der Baustelle ein. In der zweiten Auflage werden diese Grundlagen um neue Technologien wie landscapingSMART, digitale Geländemodellierung (DGM) und 3D-Maschinensteuerung aktualisiert. Hinzu kommen die Geländemodellierung von Straßen und Parkplätzen sowie weitere Baummaschinen zur Geländemodellierung. Zahlreiche Praxisbeispiele ergänzen die theoretischen Grundlagen, in einem Aufgabenteil kann das Erlernte angewendet werden.

Grading is one the most important aspects involved in landscape architecture, and, together with planting and vegetation, the most important tool in designing landscape. Landscape architects must be able to design using contour lines, as well as rapidly develop alternatives and consider options regarding design, ecology, economy, and technology. Knowledge of grading is an indispensable prerequisite. The book explains the basic aspects of grading such as land forms, scales, interpolation, elevation points, contour lines, earth mass calculation, and also introduces the topics of slope protection systems, rainwater management, or onsite grading. In the second edition, these basics have been updated to comprise new technologies including landscaping SMART, digital terrain modeling (DTM) and 3D machine control, as well as grading for roads and parking lots, and other terrain modeling construction machines. Numerous practical examples complement the theoretical foundations, and there is a section for exercises aimed at applying what has been learned.
