Record Nr. UNINA9910464228203321 Steaming into a Victorian future [[electronic resource]]: a steampunk **Titolo** anthology / / edited by Julie Anne Taddeo, Cynthia J. Miller Pubbl/distr/stampa Lanham, MD,: Scarecrow Press, 2013 **ISBN** 1-283-61796-X 0-8108-8587-5 9786613930415 Descrizione fisica 1 online resource (361 p.) Altri autori (Persone) TaddeoJulie Anne MillerCynthia J. <1958-> Disciplina 809.3/8766 Soggetti Steampunk fiction - History and criticism Steampunk culture Electronic books. Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Description based upon print version of record. Note generali Includes bibliographical references and index. Nota di bibliografia Nota di contenuto Contents; Foreword; Acknowledgments; Introduction; P A R T I. REIMAGINING CHARACTERS/RECONFIGURING RELATIONSHIPS; Chapter 1. Some Notes on the Steampunk Social Problem Novel; Chapter 2. Useful Troublemakers: Social Retrofuturism in the Steampunk Novels of Gail Carriger and Cherie Priest; Chapter 3. Corsets of Steel: Steampunk's Reimagining of Victorian Femininity; Chapter 4. Love and the Machine: Technology and Human Relationships in Steampunk Romance and Erotica Chapter 5. "Anything Is Possible for a Man in a Top Hat with a Monkey with a Monocle": Remixing Steampunk in Professor Elemental's The Indifference EngineP A R T I I. REFURBISHING TIME AND PLACE; Chapter 6. "In Sum, Evil Has Prevailed": The Moral Morass of Science and Exploration in Jacques Tardi's The Arctic Marauder; Chapter 7. "Fulminations and Fulgurators": Jules Verne, Karel Zeman, and Steampunk Cinema; Chapter 8. Airships East, Zeppelins West: Steampunk's Fantastic Frontiers; Chapter 9. Enacting the Never-Was:

Upcycling the Past, Present, and Future in Steampunk

Chapter 10. Objectified and Politicized: The Dynamics of Ideology and

Consumerism in Steampunk SubcultureP A R T I I I. RETROFITTING THINGS; Chapter 11. "Love the Machine, Hate the Factory": Steampunk Design and the Vision of a Victorian Future; Chapter 12. Steve Jobs versus the Victorians: Steampunk, Design, and the History of Technology in Society; Chapter 13. Remaking the World: The Steampunk Inventor on Page and Screen; Chapter 14. Steampunk's Legacy: Collecting and Exhibiting the Future of Yesterday; Afterword: Steampunk: Looking at the Evidence; Index About the Editors, Contributors, and Artists

Sommario/riassunto

This collection of essays explores the social and cultural aspects of steampunk, examining the various manifestations of this multi-faceted genre, in order to better understand the steampunk sub-culture and its effect on-and interrelationship with-popular culture and the wider society.