1. Record Nr. UNINA9910463331903321

Titolo	Remaking the classics : literature, genre and media in Britain 1800-2000 / / edited by Christopher Stray
Pubbl/distr/stampa	London : , : Duckworth, , 2007
ISBN	1-4725-3860-9
Descrizione fisica	1 online resource (166 p.)
Altri autori (Persone)	StrayChristopher
Disciplina	820.9142
Soggetti	Classicism - Great Britain English literature - 19th century - Classical influences English literature - 20th century - Classical influences Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references (pages 141-150) and index.
Nota di contenuto	; 1. Spartacus in nineteenth-century England: proletarian, Pole and Christ / Leanne Hunnings -- ; 2. Some Victorian versions of Greco-Roman epic / Stephen Harrison -- ; 3. Classics in British poetry of the First World War / Elizabeth Vandiver -- ; 4. Stages of imagination: Greek plays on BBC Radio / Amanda Wrigley -- ; 5. Torn bodies: sparagmos and female power on the late twentieth-century British stage / Ruth Hazel -- ; 6. Decolonising the mind? Contoversial productions of Greek drama in post-colonial England, Scotland and Ireland / Lorna Hardwick -- ; 7. Reconstructed pasts: Rome and Britain, child and adult in Kipling's Puck of Pooh's Hill and Rosemary Sutcliff's historical fiction / Deborah H. Roberts -- ; 8. The memorable past: antiquity and girlhood in the works of Mary Butts and Naomi Mitchison / Sheila Murnaghan.
Sommario/riassunto	This important collection of essays both contributes to the expanding field of classical reception studies and seeks to extend it. Focusing on nineteenth- and twentieth-century Britain, it looks at a range of different genres (epic, novel, lyric, tragedy, political pamphlet). Within the published texts considered, the usual range of genres dealt with elsewhere is extended by chapters on books for children, and those in which childhood and memories of childhood are informed by antiquity;

		and also by a multi-genre case study of a highly unusual subject, Spartacus. ""Remaking the Classics"" also

2.	Record Nr.	UNINA9911020223803321
	Autore	Rathore Pramod Singh
	Titolo	Deep Learning Techniques for Automation and Industrial Applications
	Pubbl/distr/stampa	Newark : , : John Wiley & Sons, Incorporated, , 2024 ©2024
	ISBN	9781394234257 1394234252 9781394234271 1394234279 9781394234264 1394234260
	Edizione	[1st ed.]
	Descrizione fisica	1 online resource (280 pages)
	Altri autori (Persone)	AhujaSachin BurriSrinivasa Rao KhuntetaAjay BaliyanAnupam KumarAbhishek
	Disciplina	670.42/7028
	Soggetti	Automation
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Description based upon print version of record. 6.4 Results and Discussions
	Nota di contenuto	Cover -- Series Page -- Title Page -- Copyright Page -- Contents -- Preface -- Chapter 1 Text Extraction from Images Using Tesseract -- 1.1 Introduction -- 1.1.1 Areas -- 1.1.2 Why Text Extraction? -- 1.1.3 Applications of OCR -- 1.2 Literature Review -- 1.3 Development Areas -- 1.3.1 React JavaScript (JS) -- 1.3.2 Flask -- 1.4 Existing System -- 1.5 Enhancing Text Extraction Using OCR Tesseract -- 1.6 Unified Modeling Language (UML) Diagram -- 1.6.1 Use Case Diagram -- 1.6.2 Model Architecture -- 1.6.3 Pseudocode -- 1.7 System Requirements

Research Areas -- 9.6 Conclusion -- References -- Chapter 10 Fruit Leaf Classification Using Transfer Learning for Automation and Industrial Applications -- 10.1 Introduction -- 10.1.1 Overview of Fruit Leaf Classification and Its Relevance in Automation and Industrial Applications -- 10.1.2 Challenges of Building a Classification Model from Scratch -- 10.1.3 Introduction to Transfer Learning as a Solution -- 10.1.4 Overview of Popular Pre-Trained Models -- 10.1.4.1 Visual Geometry Group -- 10.1.4.2 Residual Network -- 10.1.4.3 Inception -- 10.2 Data Collection and Preprocessing -- 10.2.1 Importance of Data Collection and Preprocessing -- 10.2.2 Data Augmentation in Fruit Leaf Classification -- 10.2.3 Normalization and Resizing in Fruit Leaf Classification -- 10.3 Loading a Pre-Trained Model for Fruit Leaf Classification Using Transfer Learning -- 10.3.1 Code Examples for Implementing Transfer Learning Using TensorFlow -- 10.4 Training and Evaluation -- 10.4.1 Explanation of Training and Evaluation Process -- 10.4.2 Metrics for Measuring Model Performance -- 10.5 Applications in Automation and Industry -- 10.5.1 Benefits of Using Transfer Learning in Automation and Industrial Settings.
10.5.2 Case Studies of Fruit Leaf Classification in Industry Using Transfer Learning -- 10.6 Conclusion -- 10.7 Future Work -- References -- Chapter 11 Green AI: Carbon-Footprint Decoupling System -- 11.1 Introduction -- 11.2 CO2 Emissions in Sectors -- 11.3 Heating and Cooking Emissions -- 11.4 Automobile Systems Emission -- 11.5 Power Systems Emission -- 11.5.1 Map -- 11.6 Total CO2 Emission -- 11.6.1 Relationship Between Tables -- 11.6.2 Group by Clause -- 11.6.3 Offshore Wind Storage Integration Method -- 11.6.4 Offshore Floating Wind and Power Generation Technology (OFWPP) -- 11.6.5 Wind Power Plant for Storage Mixing -- 11.6.6 The Effect on the Environment when Using Battery Storage -- 11.7 Green AI With a Control Strategy of Carbon Emission -- 11.8 Green Software -- 11.9 Conclusion -- 11.10 Future Scope and Limitation -- References -- Chapter 12 Review of State-of-Art Techniques for Political Polarization from Social Media Network -- 12.1 Introduction -- 12.1.1 Social Media -- 12.2 Political Polarization -- 12.2.1 Identification of the Parties -- 12.2.2 Definition of Political Ideology -- 12.2.3 Voting Conduct (Definition) -- 12.2.4 Definition of Policy Positions -- 12.2.5 Definition of Affective Polarization -- 12.2.6 Identifiability of Parties (Definition) -- 12.2.7 Definition of Political Ideology -- 12.2.8 Definition of Voting Behavior -- 12.2.9 Policy Positions (Definition) -- 12.2.10 Party Sorting -- 12.2.11 Affective Polarization (Definition) -- 12.3 State-of-the-Art Techniques -- 12.3.1 Word Embedding (WE) -- 12.3.2 Customary Models -- 12.3.3 Models of Deep Neural Networks (DNN) -- 12.3.4 Single and Hybrid ML Techniques -- 12.3.4.1 Single Methods -- 12.3.4.2 Hybrid Approaches -- 12.3.5 Multitask Learning (V) -- 12.3.5.1 Learning-Related Problem -- 12.3.5.2 Multi-Task Learning MTL -- 12.3.5.3 Architectures for Multiple Tasks.
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Supervised Learning Techniques -- 14.3 Unsupervised Learning Techniques -- 14.4 Deep Learning Techniques -- 14.5 Reinforcement Learning Techniques -- 14.6 Comparison of Machine Learning and Deep Learning Techniques -- 14.7 Challenges and Limitations -- 14.8 Conclusion and Future Directions -- References -- Index -- EULA.

Sommario/riassunto

This book provides state-of-the-art approaches to deep learning in areas of detection and prediction, as well as future framework development, building service systems and analytical aspects in which artificial neural networks, fuzzy logic, genetic algorithms, and hybrid mechanisms are used. Deep learning algorithms and techniques are found to be useful in various areas, such as automatic machine translation, automatic handwriting generation, visual recognition, fraud detection, and detecting developmental delays in children. "Deep Learning Techniques for Automation and Industrial Applications" presents a concise introduction to the recent advances in this field of artificial intelligence (AI). The broad-ranging discussion covers the algorithms and applications in AI, reasoning, machine learning, neural networks, reinforcement learning, and their applications in various domains like agriculture, manufacturing, and healthcare. Applying deep learning techniques or algorithms successfully in these areas requires a concerted effort, fostering integrative research between experts from diverse disciplines from data science to visualization. This book provides state-of-the-art approaches to deep learning covering detection and prediction, as well as future framework development, building service systems, and analytical aspects. For all these topics, various approaches to deep learning, such as artificial neural networks, fuzzy logic, genetic algorithms, and hybrid mechanisms, are explained. Audience The book will be useful to researchers and industry engineers working in information technology, data analytics network security, and manufacturing. Graduate and upper-level undergraduate students in advanced modeling and simulation courses will find this book very useful.