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Titolo	Instant Passbook app development for iOS how-to [[electronic resource] ] : create and customize a Passbook Pass with the exciting new iOS features // Keith D. Moon
Pubbl/distr/stampa	Birmingham [England], : Packt Pub., 2013
ISBN	1-84969-707-8
Descrizione fisica	1 online resource (56 p.)
Collana	Instant : short, fast, focused
Disciplina	005.26
Soggetti	Mobile computing iPhone (Smartphone) - Programming iPad (Computer) - Programming Cell phones - Programming Application software Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di contenuto	Cover; Copyright; Credits; About the Author; About the Reviewer; www. PacktPub.com; Table of Contents; Preface; Instant Passbook App Development for iOS How-to; Understanding Passbook (Simple); Setting up your environment (Simple); Creating Your Pass (Medium); Signing your Pass (Simple); Delivering your Pass via e-mail (Medium); Delivering your Pass via a web link (Medium); Delivering your Pass via an app (Medium); Updating a Pass within the passbook app (Advanced)
Sommario/riassunto	Filled with practical, step-by-step instructions and clear explanations for the most important and useful tasks. A step-by-step guide, focusing on simple projects to help you create a Passbook app for iOS 6. Instant Passbook App Development for iOS 6 How-to is for registered Apple iOS developers, experienced in building an app using Objective-C and Xcode, looking to add Passbook functionality to their app. You will need to have an understanding of the JSON format, REST APIs, and a server-side language like Ruby. Familiarity with executing commands via the Terminal app is expected for the exerci

