Record Nr. UNINA9910460681903321 Autore Sutherland Jon Titolo Wargaming scenarios: the Peninsular War 1808-1814 / / Jon Sutherland and Diane Canwell Pubbl/distr/stampa Barnsley, South Yorkshire, [England]:,: Pen & Sword Military,, 2014 ©2014 **ISBN** 1-4738-3879-7 1-4738-3950-5 Descrizione fisica 1 online resource (192 p.) Disciplina 793.92 Soggetti War games Peninsular War, 1807-1814 - Simulation games Electronic books. Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Description based upon print version of record. Nota di bibliografia Includes bibliographical references. Nota di contenuto ""Introduction""; ""Map of Peninsular War Battle""; ""Using the Scenarios""; ""Chapter 1 The Coming of the Peninsular War""; ""Chapter 2 Opening Moves"", ""Chapter 3 Portugal, Retreat and Counter Invasion"": ""Chapter 4 Wellington Takes the Offensive"": ""Chapter 5 Collapse and Defeat""; ""Chapter 6 Armies of the Peninsular War""; ""Chapter 7 The War in the Peninsula""; ""Chronology""; ""Further Reading"" Sommario/riassunto The enjoyment of wargaming is greatly enhanced if the battles (games) are played within well thought-out scenarios. Instead of simply lining up evenly-matched armies and fighting to the death, the players can have realistic objectives (such as the capture of a vital piece of terrain or delaying a superior enemy to cover a retreat) and be confronted with more challenging tactical decisions. Devising such scenarios can take a lot of effort, and more critically, time, which is always in short supply. This book is designed to take the time and effort out of organising

fascinating and challenging w