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Autore	Konyukhov Alexander
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Introduction to Computational Contact Mechanics: A Geometrical Approach covers the fundamentals of computational contact mechanics and focuses on its practical implementation. Part one of this textbook focuses on the underlying theory and covers essential information about differential geometry and mathematical methods which are necessary to build the computational algorithm independently from other courses in mechanics. The geometrically exact theory for the computational contact mechanics is described in step-by-step manner, using examples of strict derivation from a mathematical point of view.