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Nota di contenuto	Title Page; Copyright Page; About the Author; Contents; Introduction; Chapter 1: Installing and Configuring Appcelerator; Setting Up Titanium; Installing Titanium on the Mac; Installing Titanium Studio IDE; Installing Xcode; Installing the iOS Simulator; Installing the Titanium Command-Line Interface to Use an Alternate IDE; Installing the Android SDK; Installing Titanium Studio on Windows; Installing Titanium Studio; Installing Android SDK; Summary; Chapter 2: Introducing Appcelerator Cloud Services; Using the Appcelerator Cloud Services Console; Using Appcelerator Cloud Services REST API Installing curl on a DeviceSimple Test with the REST API; Integrating Appcelerator Cloud Services; Simple Example of Integrating Appcelerator Cloud Services; Summary; Chapter 3: Appcelerator Titanium Alloy Overview; Understanding the Model-View-Controller (MVC) Framework; Using Appcelerator Alloy with the MVC Framework; Backbone.js; Backbone.js in Alloy: Models and Collections; Using Sync Adapters; Basic Sync Adapter Construction; Backbone Model Events; Model-View Data Binding; Demo Project for Model View Binding; Creating the Model File; Creating the Collection Object Data Binding with Models in Appcelerator Titanium AlloyUpdating the cars.js Controller File; Creating the New Controller/View for the Detail Display; Completing the Controller for the Detail View; Creating

Widgets; Creating a More Complex Widget; Summary; Chapter 4: Building a Cross-Platform Social Photo-Sharing Application; Using Balsamiq to Design Mockups; Walking Through the Phone-Sharing App; User Accounts; Camera; Photo Uploading; Social Integration with Facebook ; Finding Friends; Commenting and Rating of Media; Push Notifications; Application Flow; Summary
Chapter 5: Development Process for Cross-Platform AppsCreating the Project for This Chapter; Preconfiguring Appcelerator Cloud Services; Creating the User Interface; Creating the Tab Group Files; Enabling the Camera Functionality on the Feed Tab; Adding a Custom Table Row to TableView; Integrating the Camera Functionality into the Application; Accessing the Device Camera in Appcelerator; Adding Camera API Calls to Feed Controller; Revisiting the FeedRow Controller; Revisiting the Feed Controller to Add the Rows to the Table ; Adding Some Style to the Feed Table
Using the Android ActionBar for the Camera ButtonSetting Up the index.xml View to Support the ActionBar; Modifying the index.xml View to Support the ActionBar; Adding the Alloy Sync Adapter and Appcelerator Cloud Services; Creating the User Model; Extending Alloy Models; Logging the User In; Creating Appcelerator Cloud Service Sync Adapter; Creating the Photo Model; Modifying the ACS Sync Adapter to Support the Photo Model; Model and Sync Adapter Working Together; Summary; Chapter 6: Integrating Comments; Creating the Comment Table View Layout
Rendering the Rows Using a Different View and Controller

Sommario/riassunto

Skip Objective-C and Java to get your app to market faster, using the skills you already have Building Cross-Platform Apps using Titanium, Alloy, and Appcelerator Cloud Services shows you how to build cross-platform iOS and Android apps without learning Objective-C or Java. With detailed guidance given toward using the Titanium Mobile Platform and Appcelerator Cloud Services, you will quickly develop the skills to build real, native apps- not web apps-using existing HTML, CSS, and JavaScript know-how. This guide takes you step-by-step through the creation of a photo-sharing app that leverages